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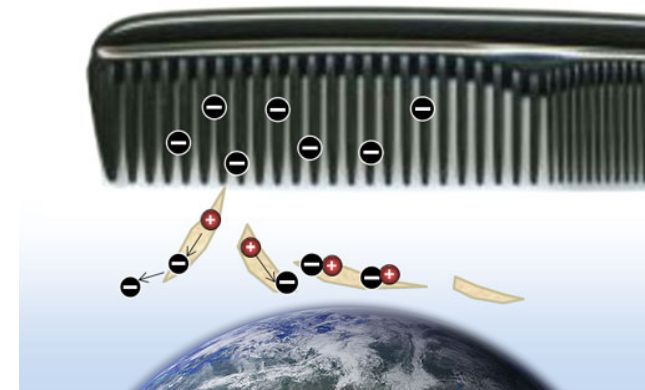
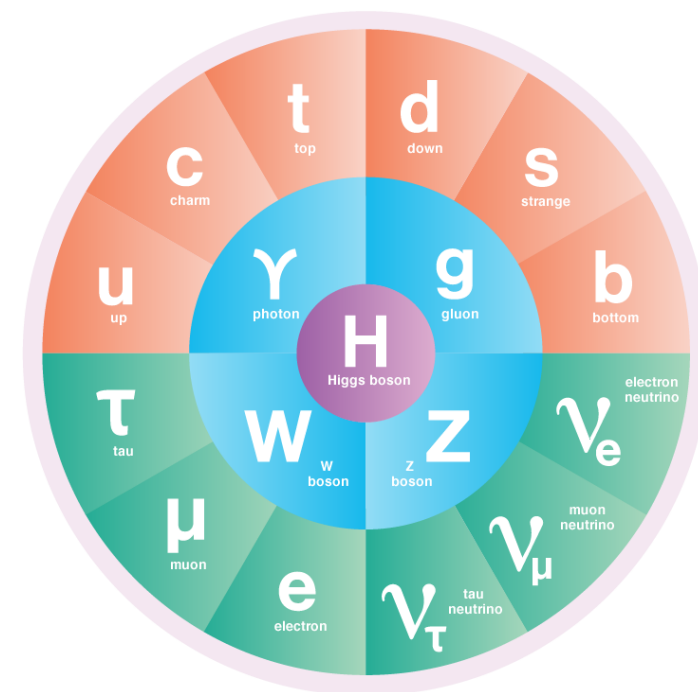
LHC status and future

(with a particular emphasis on Software and Computing)

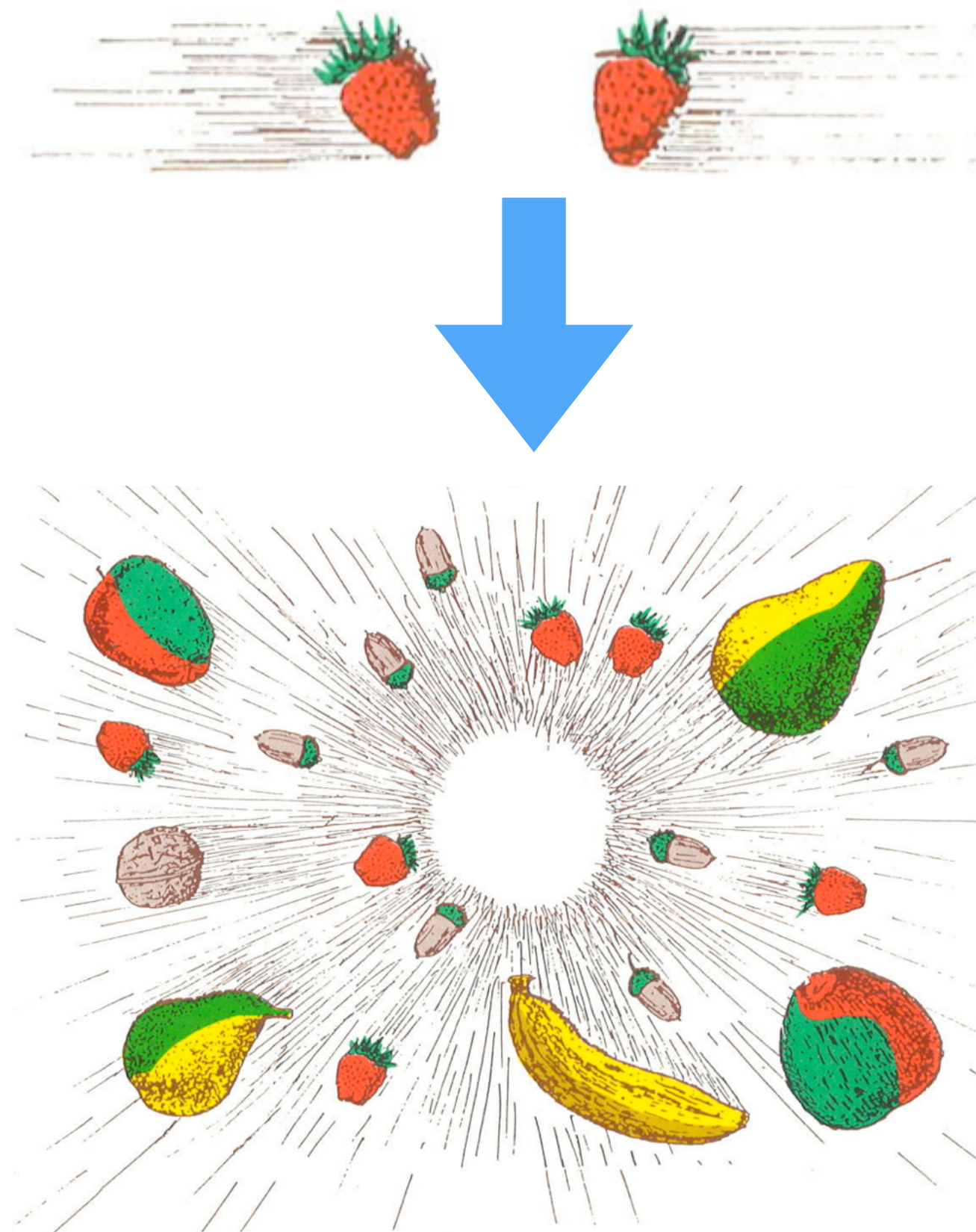
James Catmore
University of Oslo

Taking a step back: why are we here?

- Understanding the basic constituents of the Universe and the forces that govern them
 - ▶ Are there additional symmetries of Nature (+ new particles) other than those described by the Standard Model? SUSY? Something else?
 - ▶ Are quarks and leptons the smallest object that exist, or do they have internal degrees of freedom?
- Understanding how cosmology and fundamental physics interact
 - ▶ What is gravitation? Why is it so weak?
 - ▶ What is Dark Matter? And Dark Energy?
 - ▶ How did matter behave just after the Big Bang?
 - ▶ Where did all the anti-matter go after the Big Bang?



- **DIRECT** searches: looking for evidence of new particles
 - ▶ SUSY, exotica, microscopic black holes
- **INDIRECT** searches: making high-precision measurements of known particles to observe deviations from SM predictions
 - ▶ SM bosons: Higgs, W, Z, γ
 - ▶ Top quarks and B-hadrons
 - ▶ Heavy Ion collisions



2018 LHC Schedule – Q2

Version 1.2

	Apr			May			June						
Wk	14	15	16	17	18	19	20	21	22	23	24	25	26
Mo	Easter 2	9	16	23	30	7	14	Whitsun 21	28	4	11	18	VdM 25 program
Tu	Machine checkout			Scrubbing	1st May								
We		Recommissioning with beam										TS1	
Th					Interleaved commissioning & intensity ramp up	Ascension							
Fr			CMS testbed work								MD 1		$\beta^*= 90$ m run
Sa													
Su													

Version 1.3

	Apr			May			June						
Wk	14	15	16	17	18	19	20	21	22	23	24	25	26
Mo	Easter 2	9	16	Scrubbing 23	30	7						18	25
Tu					1st May							TS1	
We													
Th	Recommissioning with beam			Interleaved commissioning & intensity ramp up		Ascension			LHCC				
Fr											MD 1		$\beta^*= 90$ m run
Sa												VdM program	
Su													

Reached 1200 bunches

Scheduled to be at 1200
but reached 2556

Full machine 13 days ahead of schedule



Availability **Stable beams**

82.8% **49.7%**

Fault vs Operation Time Distribution

Category	Percentage
Stable Beams	49.7%
Operations	37.8%
Fault	17.2%
Pre-cycle	1.3%

Fault labels **Min Turnaround**

60A BPM Interaction TIOC

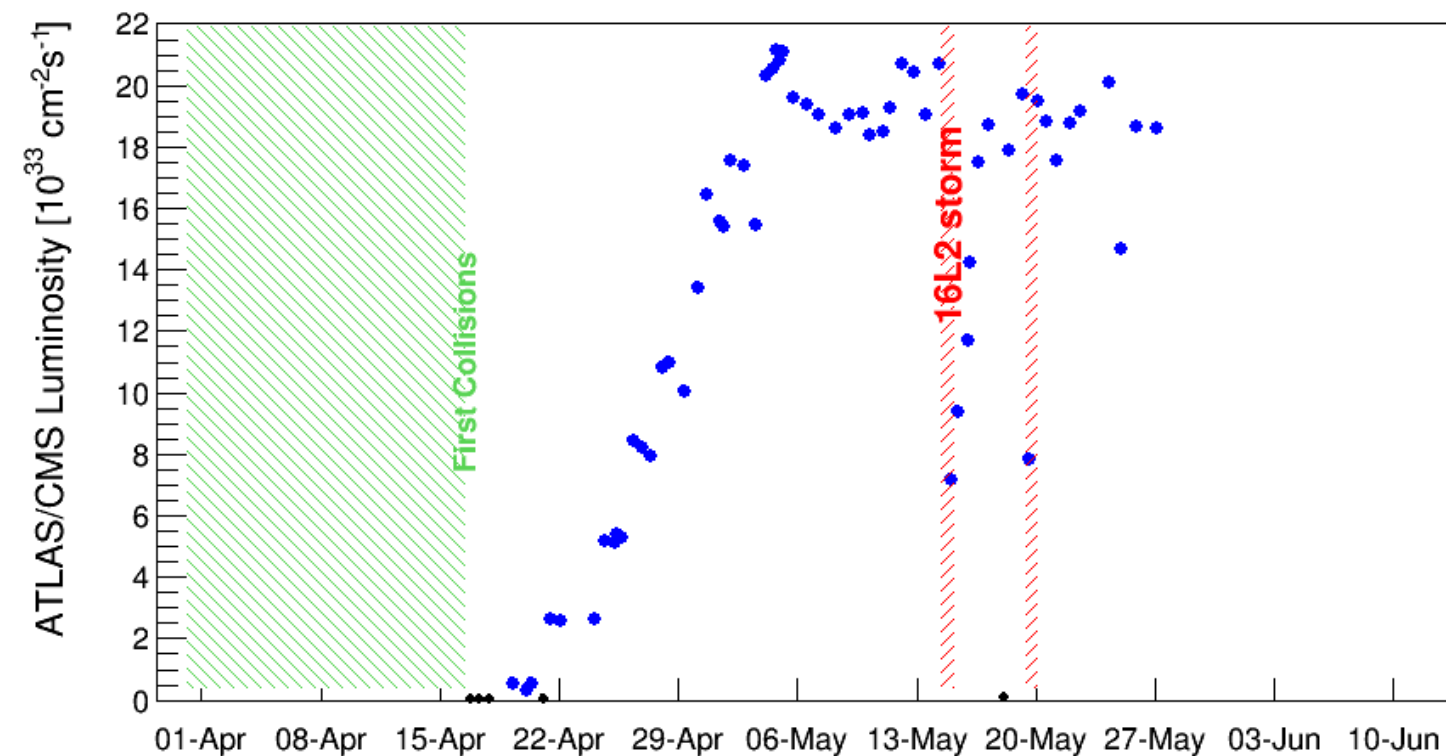
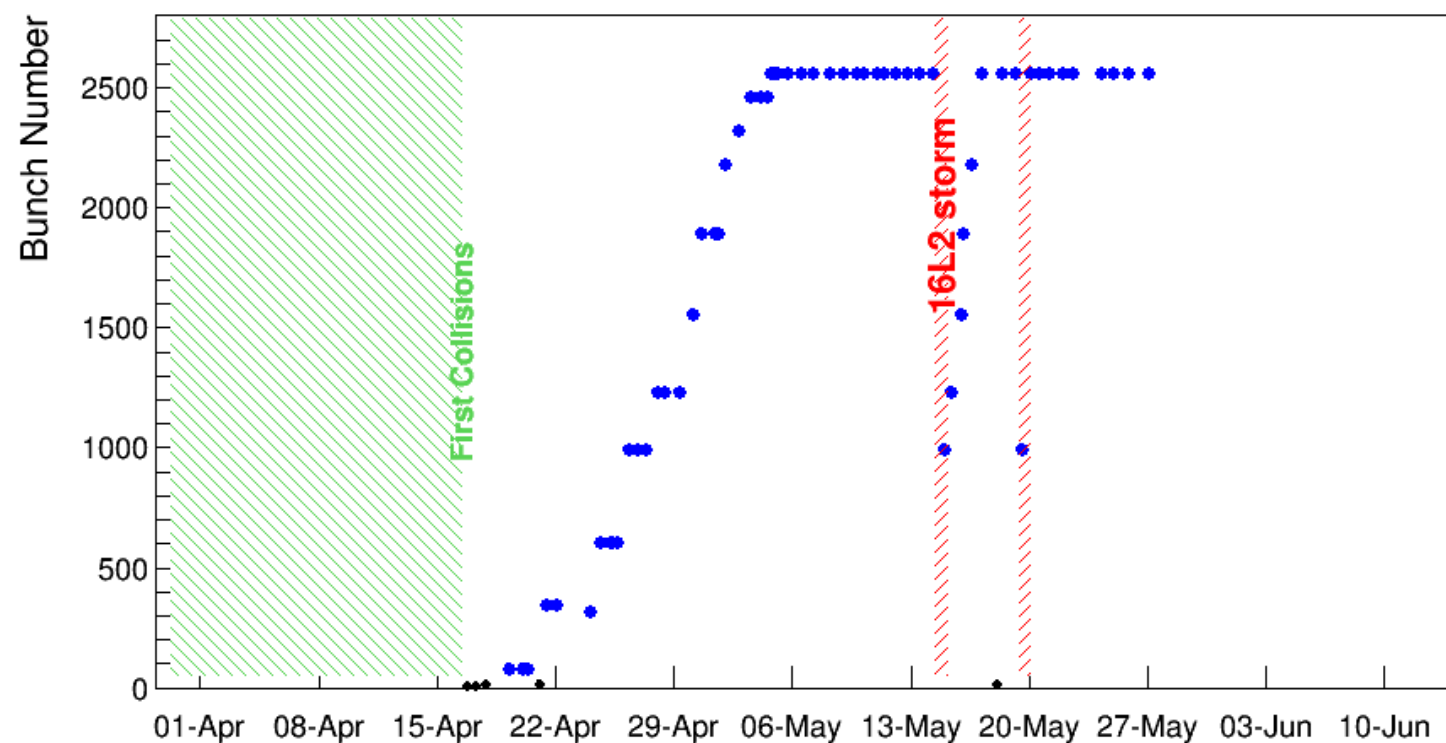
0.9h

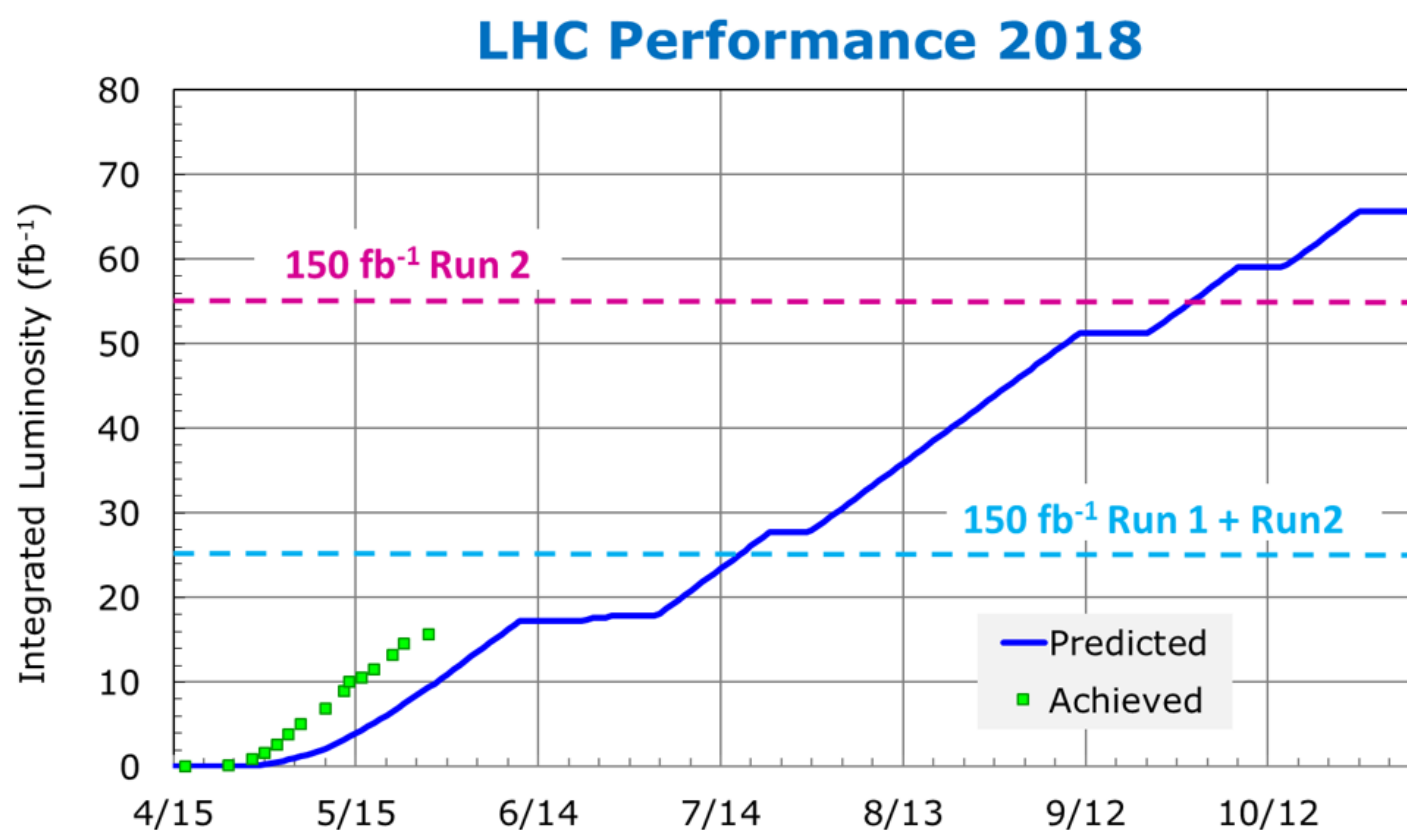
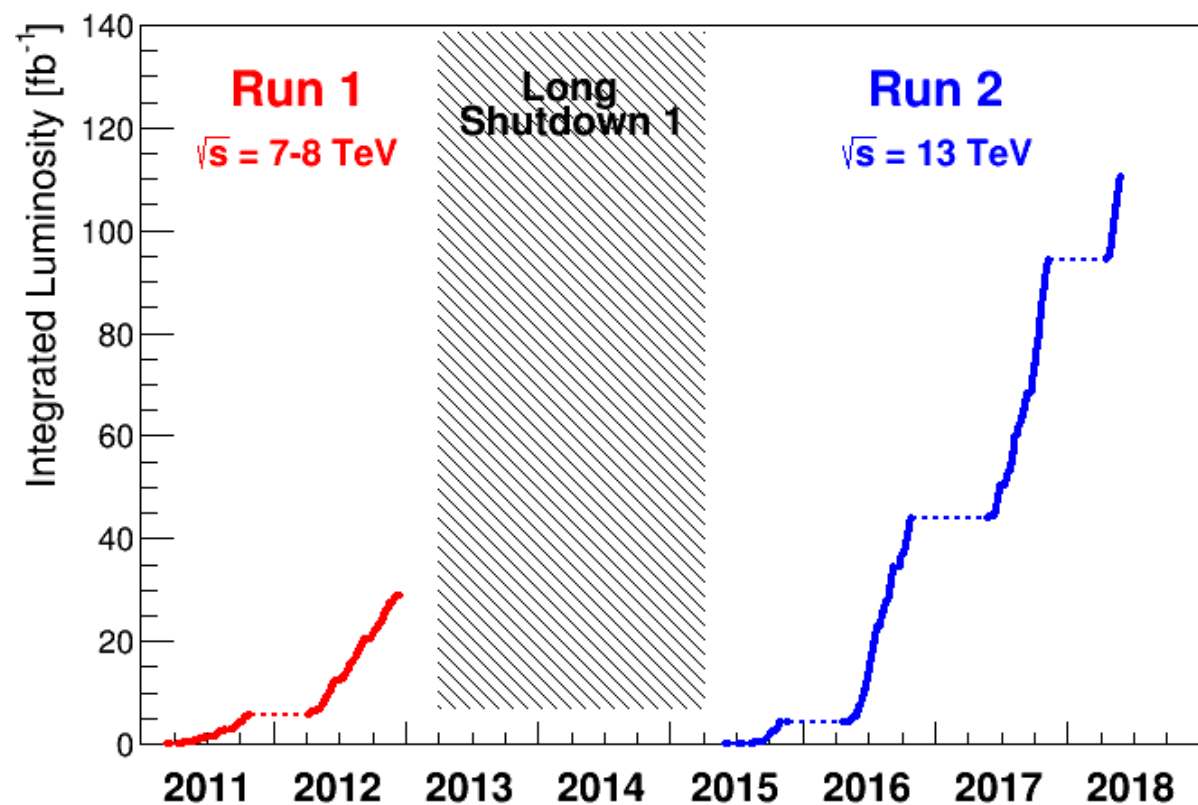
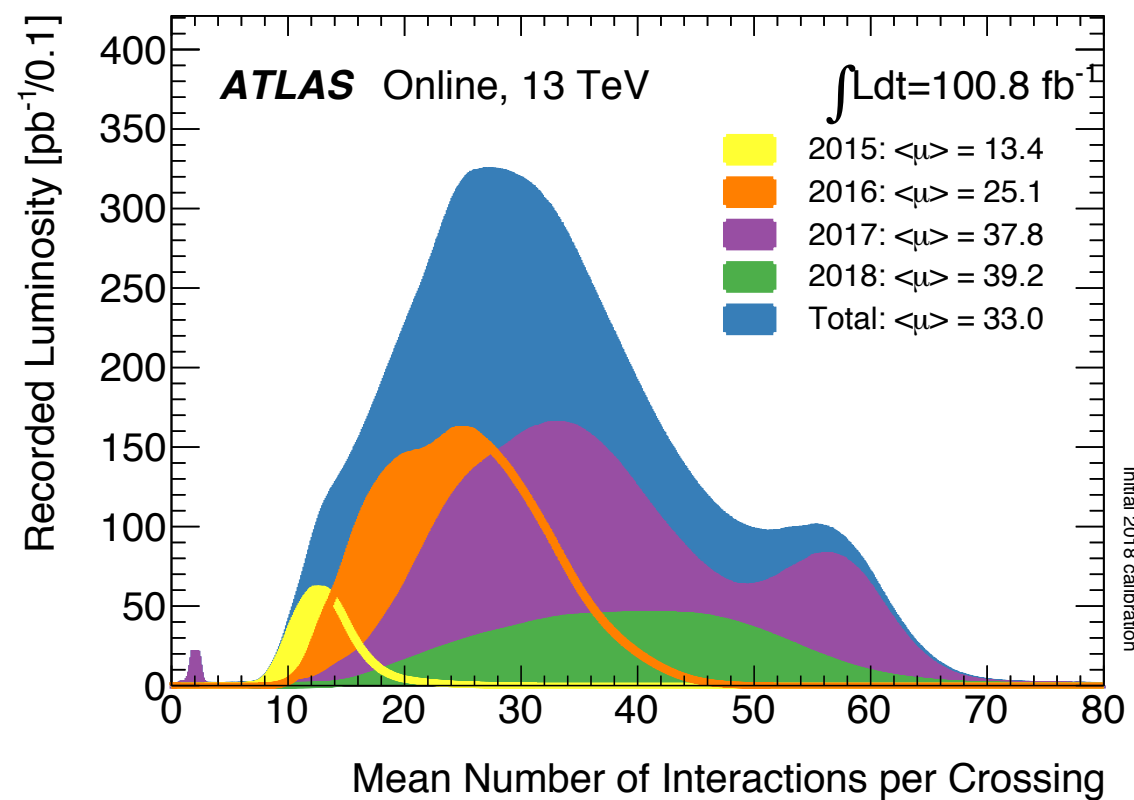
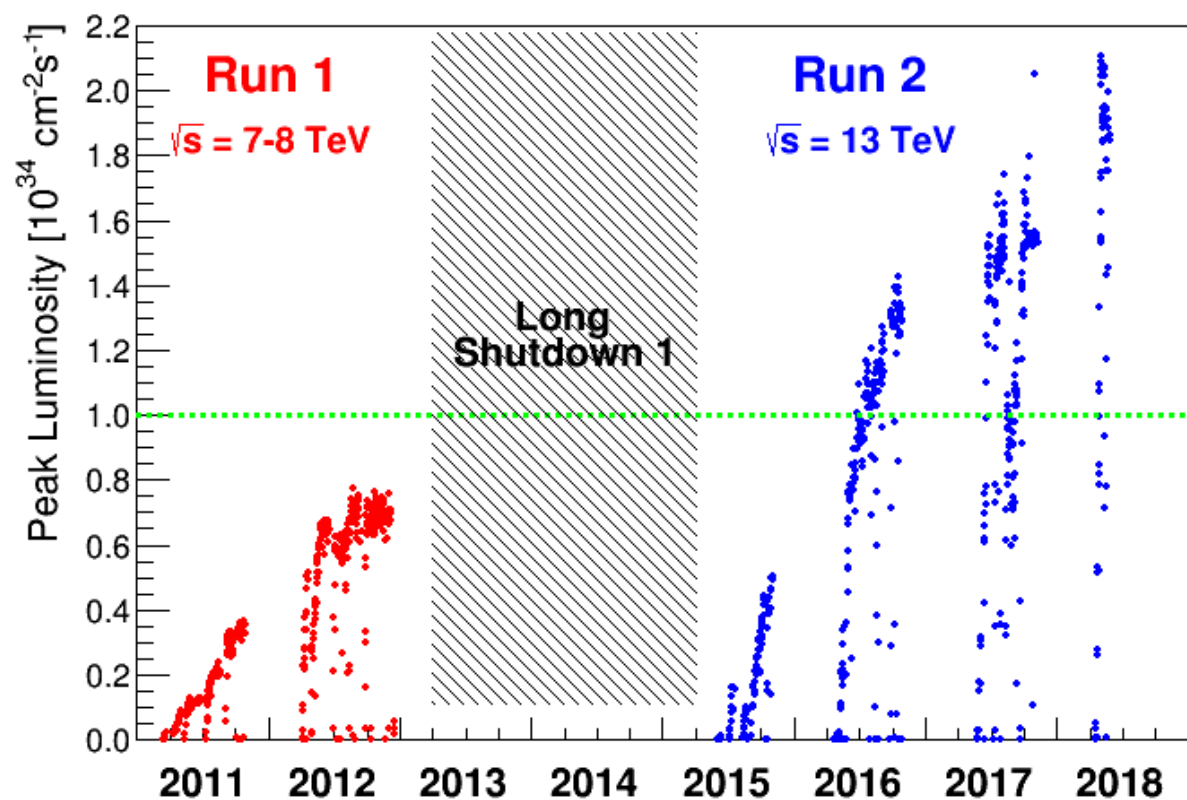
Avg Turnaround

7.6h

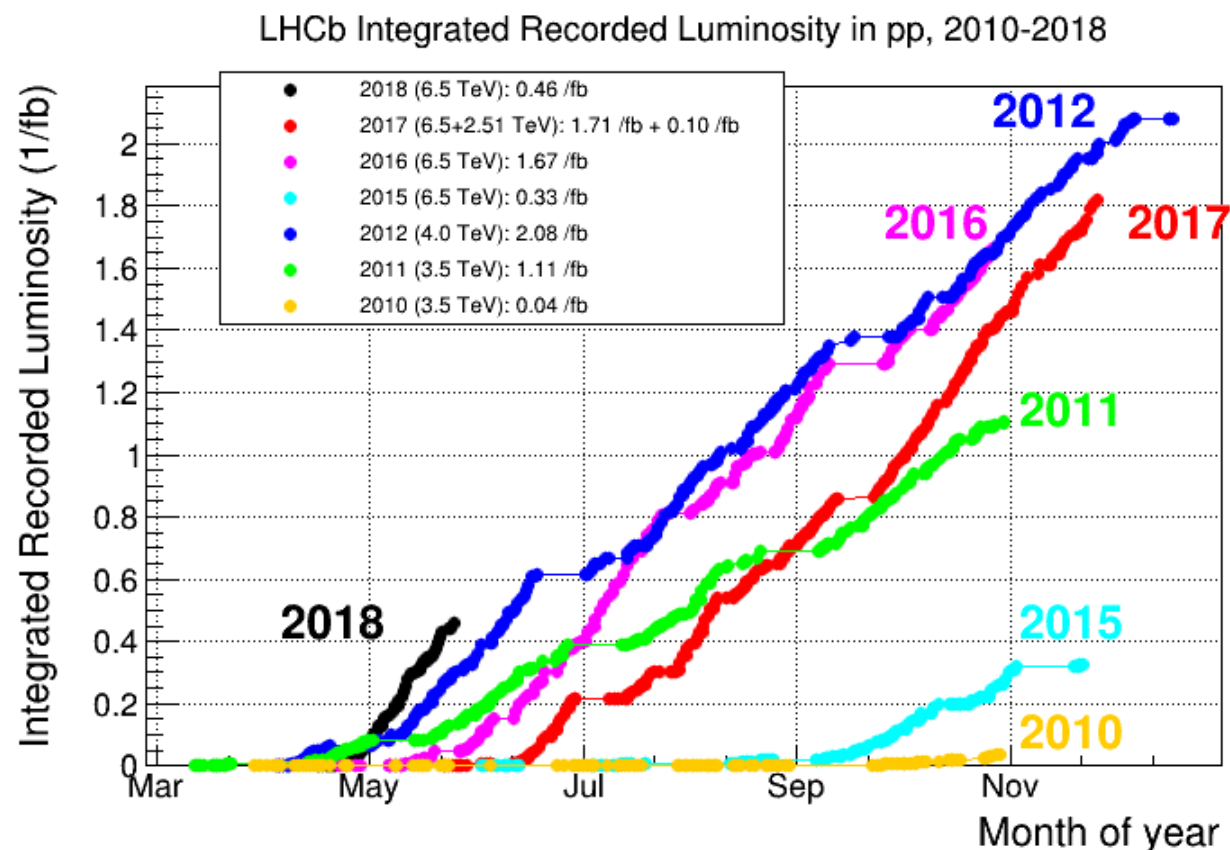
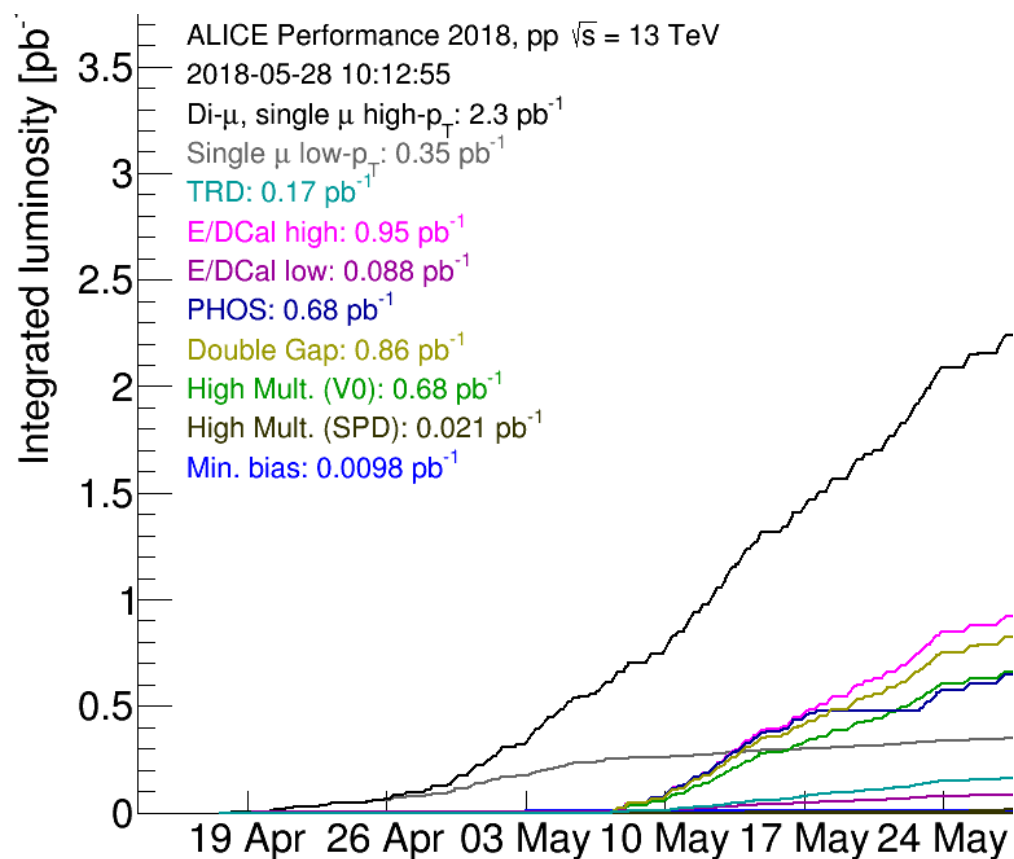
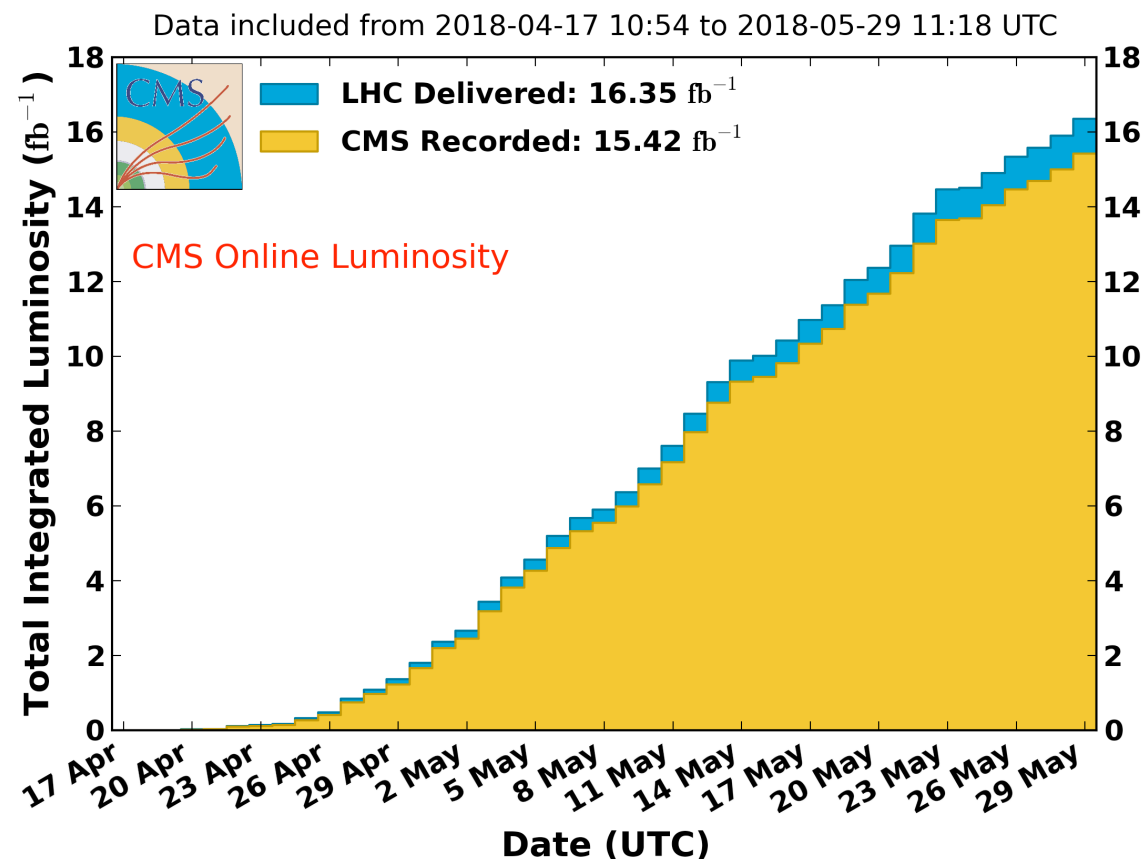
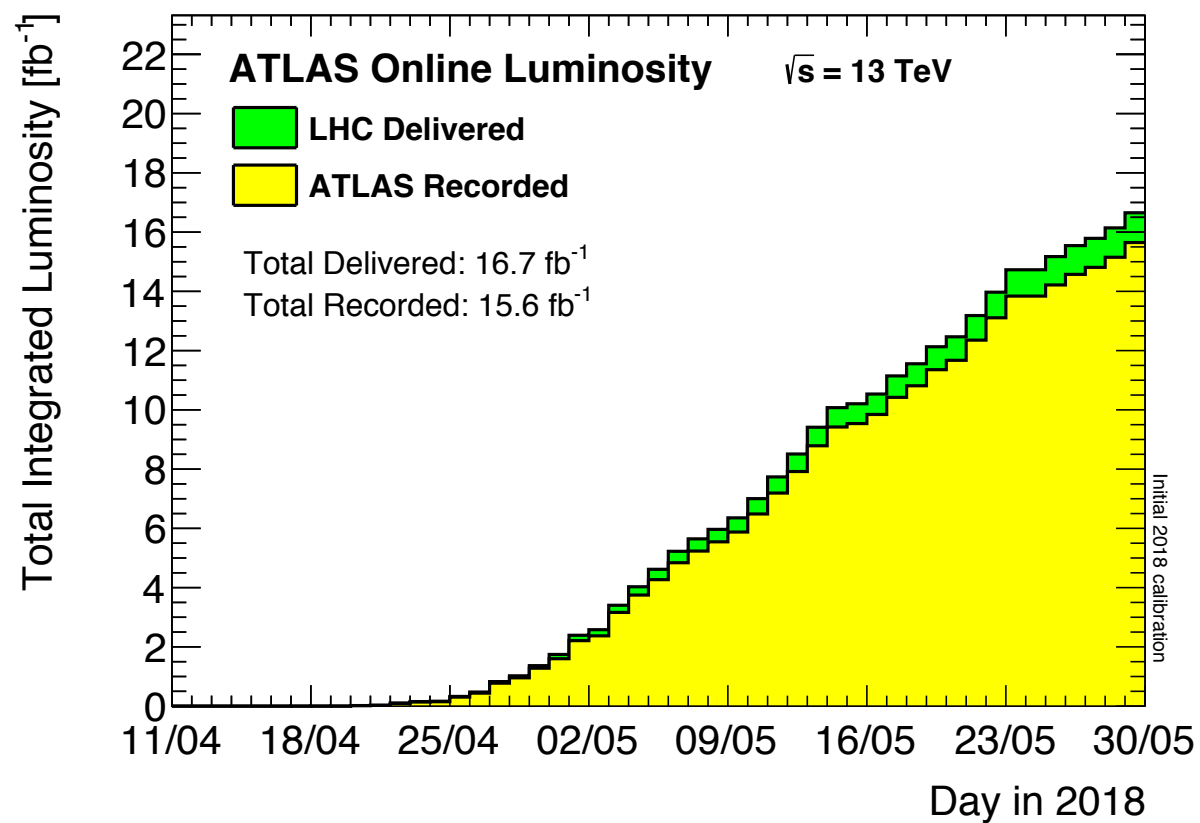
Fault count **Max Turnaround**

154 **39.3h**





Status of the experiments

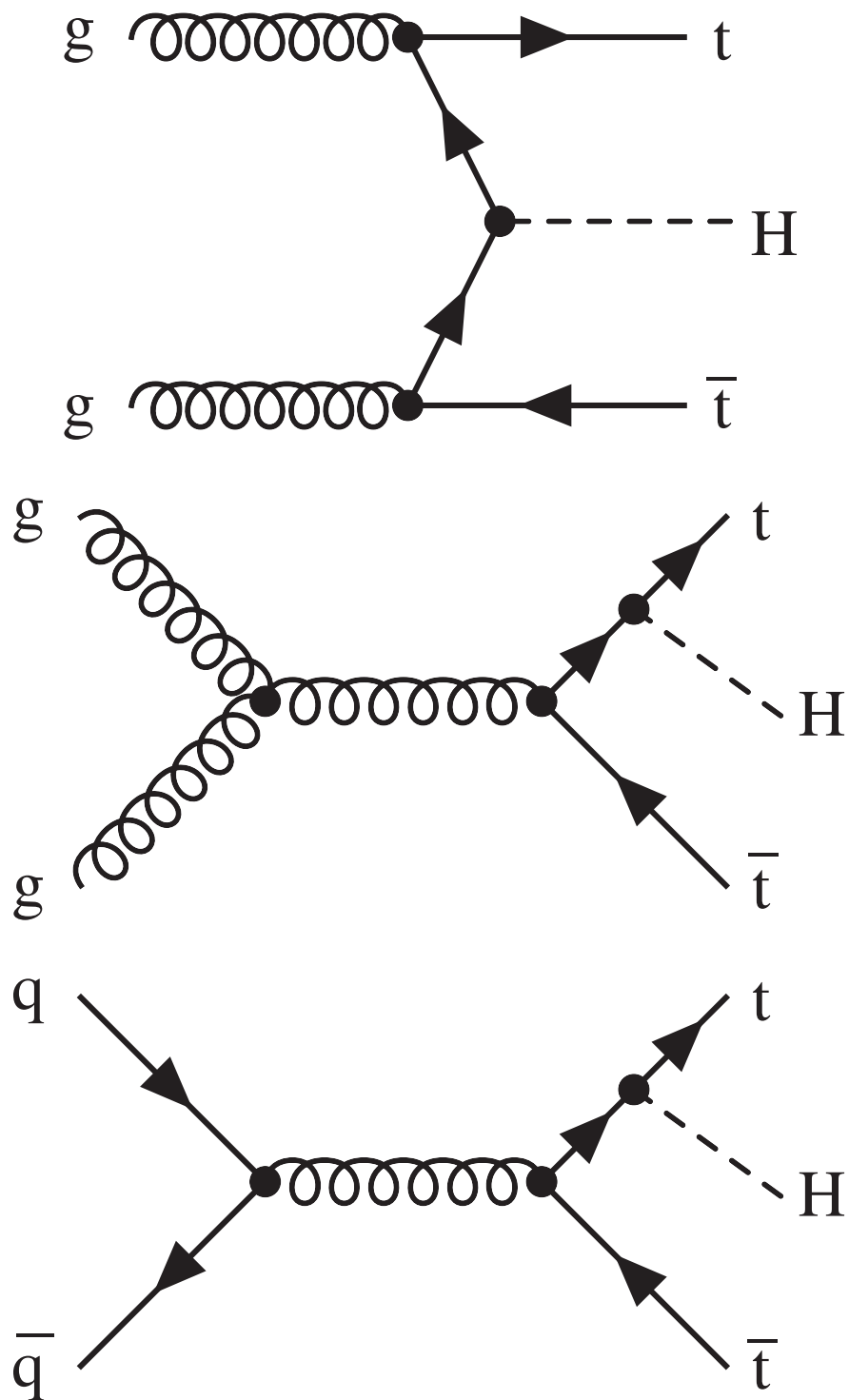


- Hugely important result

- ▶ Extremely important to measure directly the top quark Yukawa coupling (close to 1 in the SM)
- ▶ If it were to deviate from unity, it would be clear evidence of New Physics, so studying this vertex is hugely important
- ▶ First direct observation of how the Higgs couples to a quark

- Difficult measurement

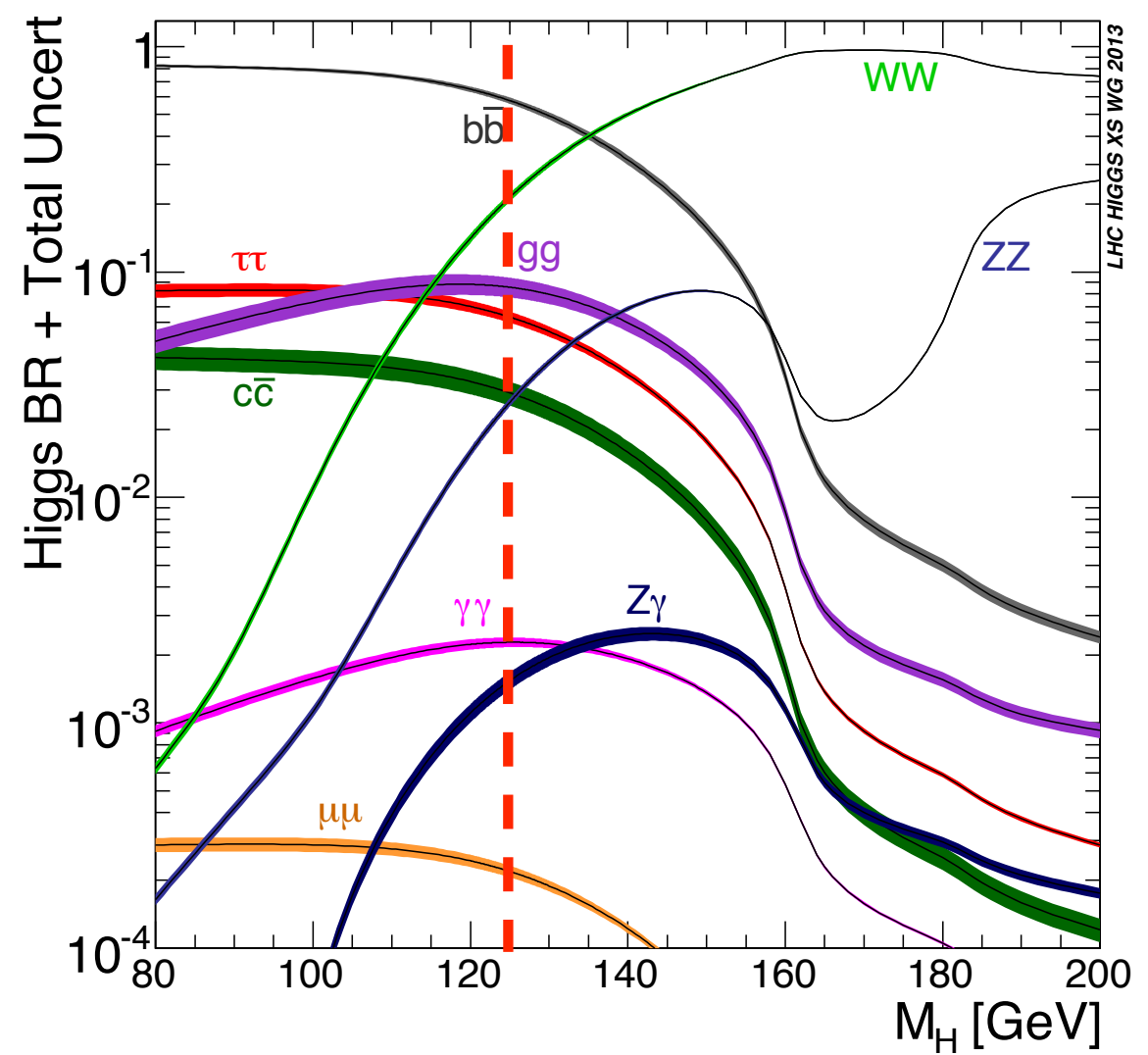
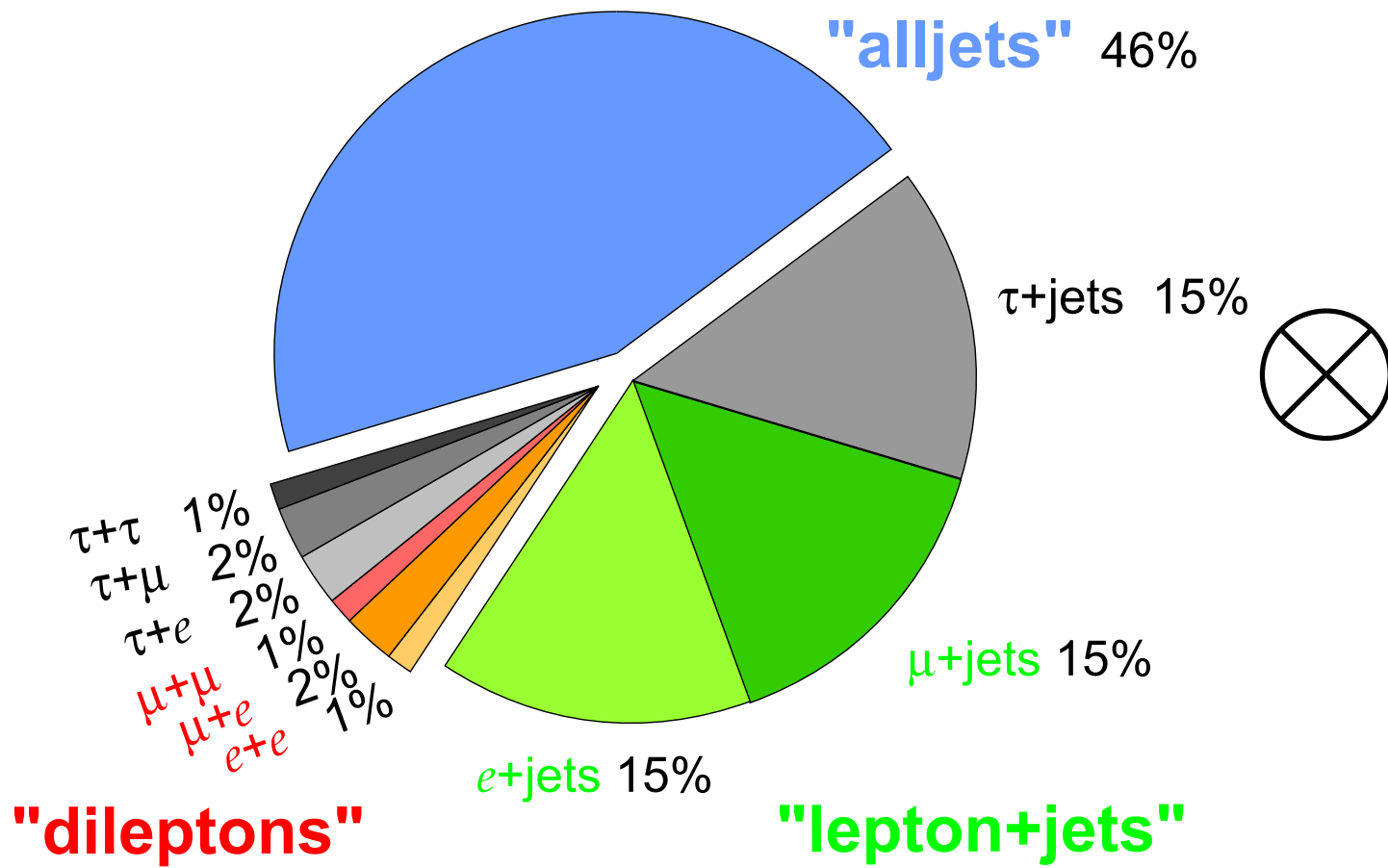
- ▶ Both Higgs Bosons and Top Quarks can decay into a large variety of final states
- ▶ Both have challenging backgrounds
- ▶ And then you are looking both both in the same event!



Physics: Associated production of Higgs bosons and top quark pairs

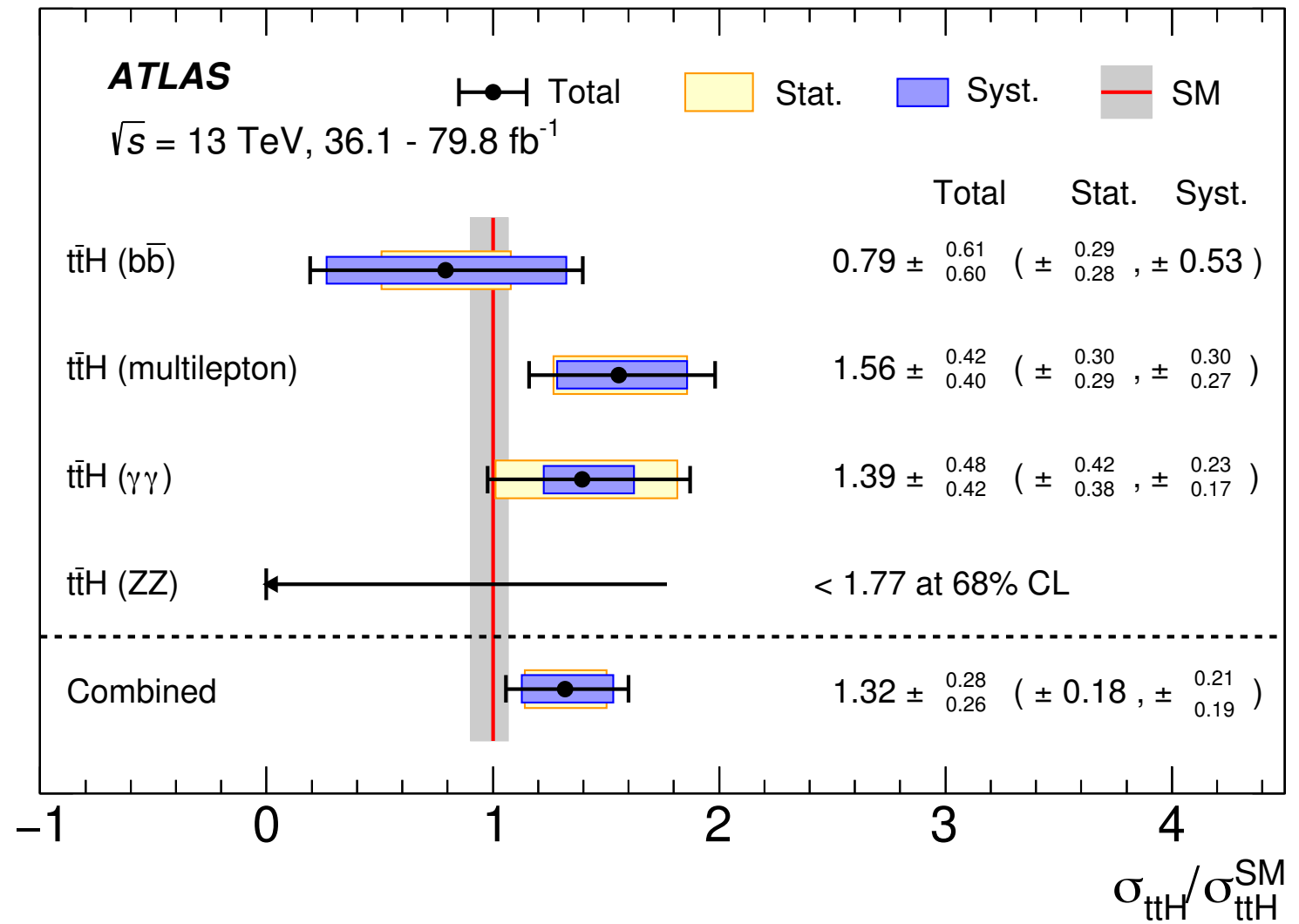
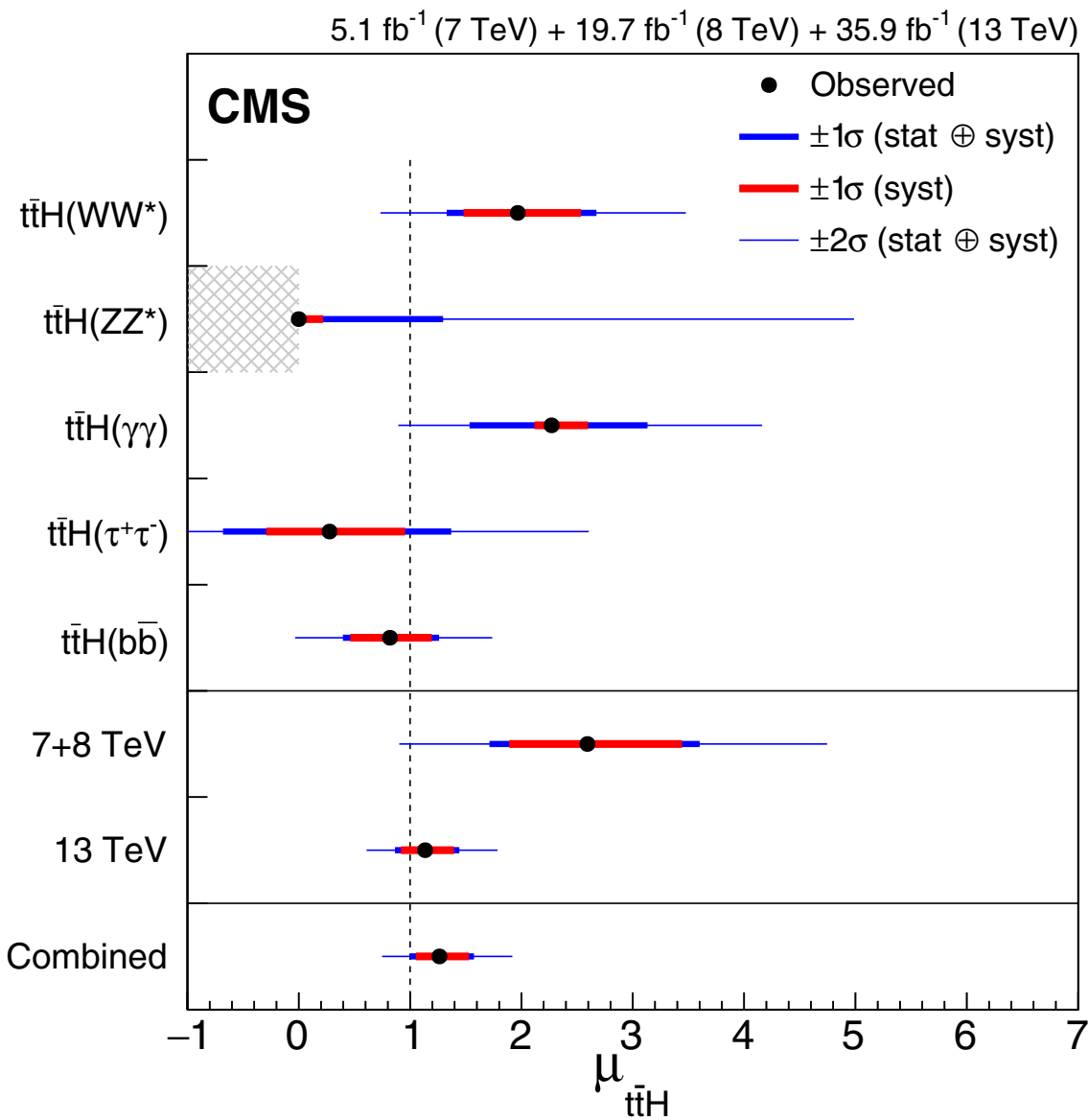
Breaking news!

Top Pair Branching Fractions



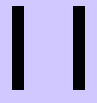
Physics: Associated production of Higgs bosons and top quark pairs

Breaking news!

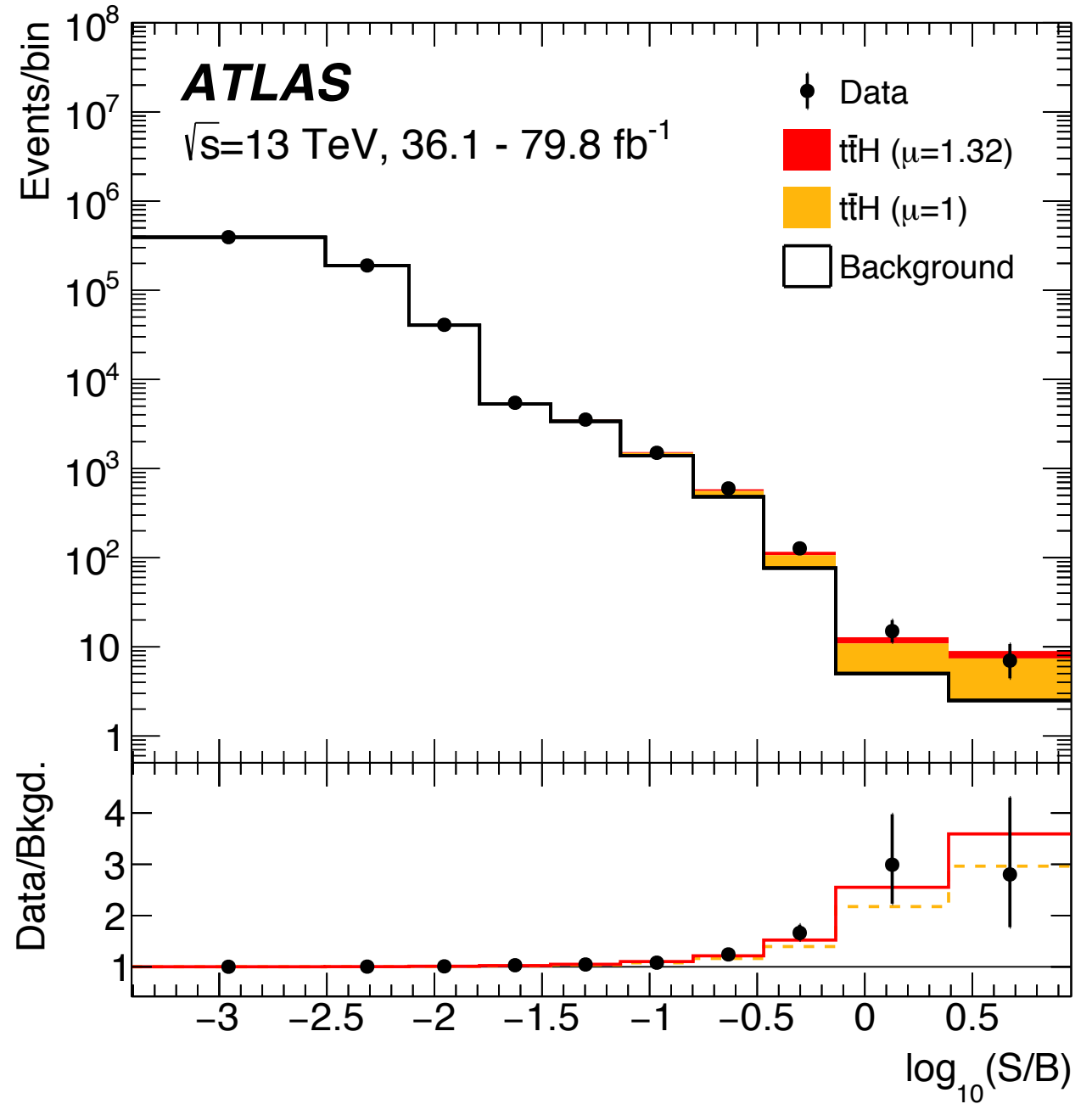
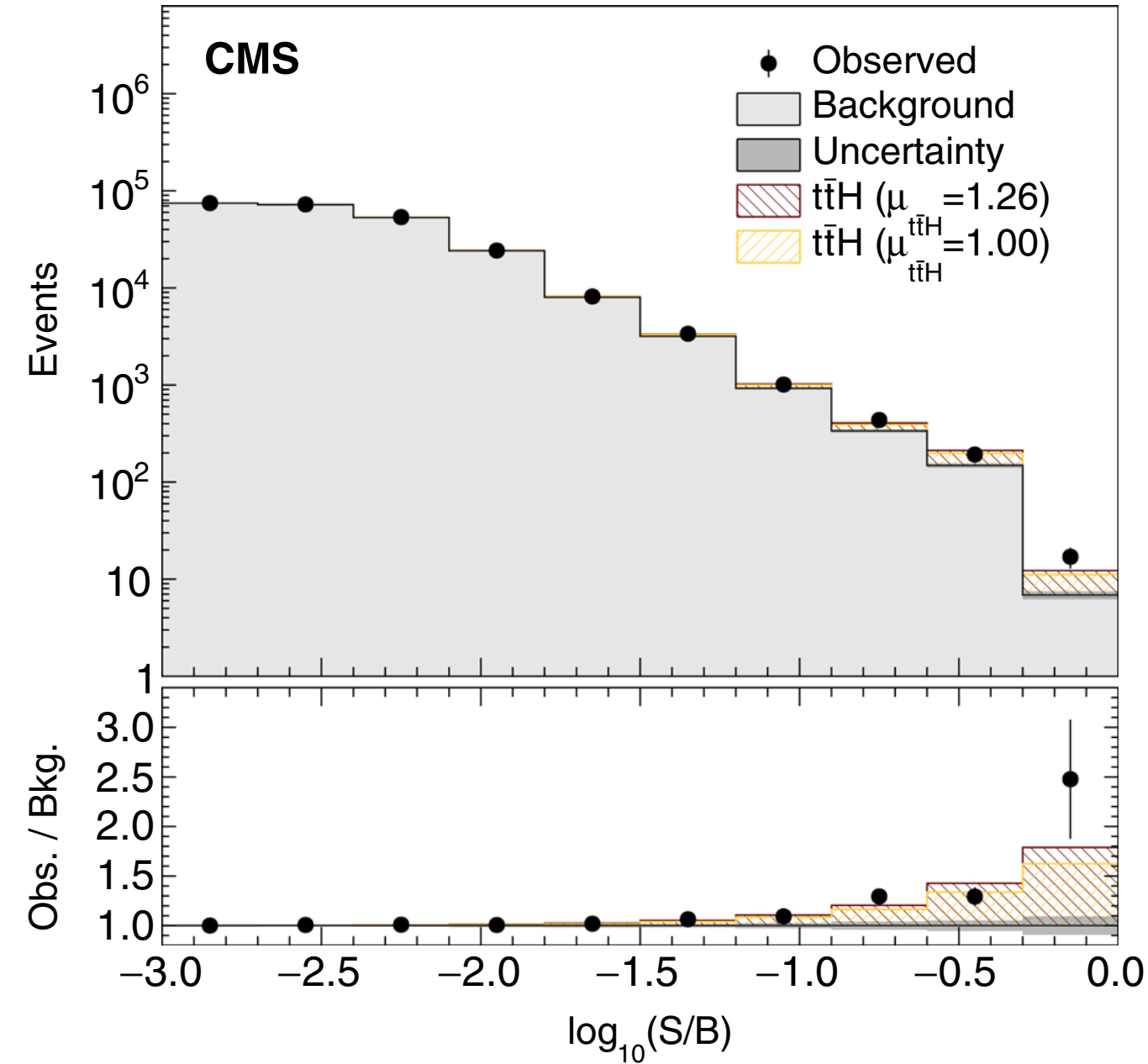


Physics: Associated production of Higgs bosons and top quark pairs

Breaking news!



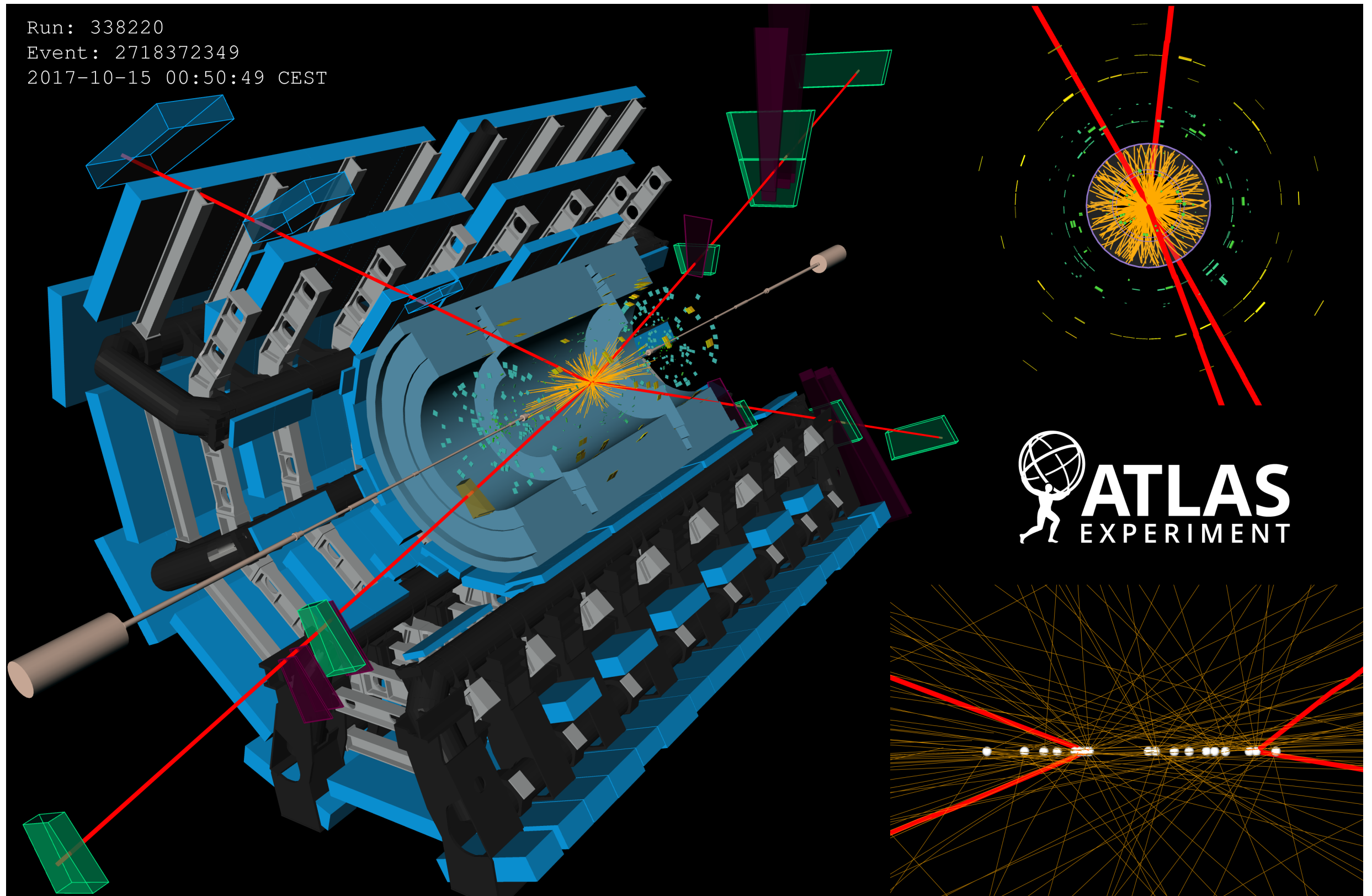
5.1 fb⁻¹ (7 TeV) + 19.7 fb⁻¹ (8 TeV) + 35.9 fb⁻¹ (13 TeV)



Observation of events containing two hard-scatter processes at high pileup

- 2 $Z \rightarrow \mu\mu$ candidates from different pp interactions, but in the same bunch-crossing, observed in 2017 data
- ▶ their production vertices are separated by 67 mm

ATL-PHYS-PUB-2018-007



Observation of the $\chi_b(3P)$ states

For the first time the two states $\chi_{b1}(3P)$ and $\chi_{b2}(3P)$, corresponding to $J=1,2$, are resolved

The mass difference is measured to be:

$$\Delta M = 10.60 \pm 0.64(\text{stat.}) \pm 0.17(\text{syst.}) \text{ MeV}$$

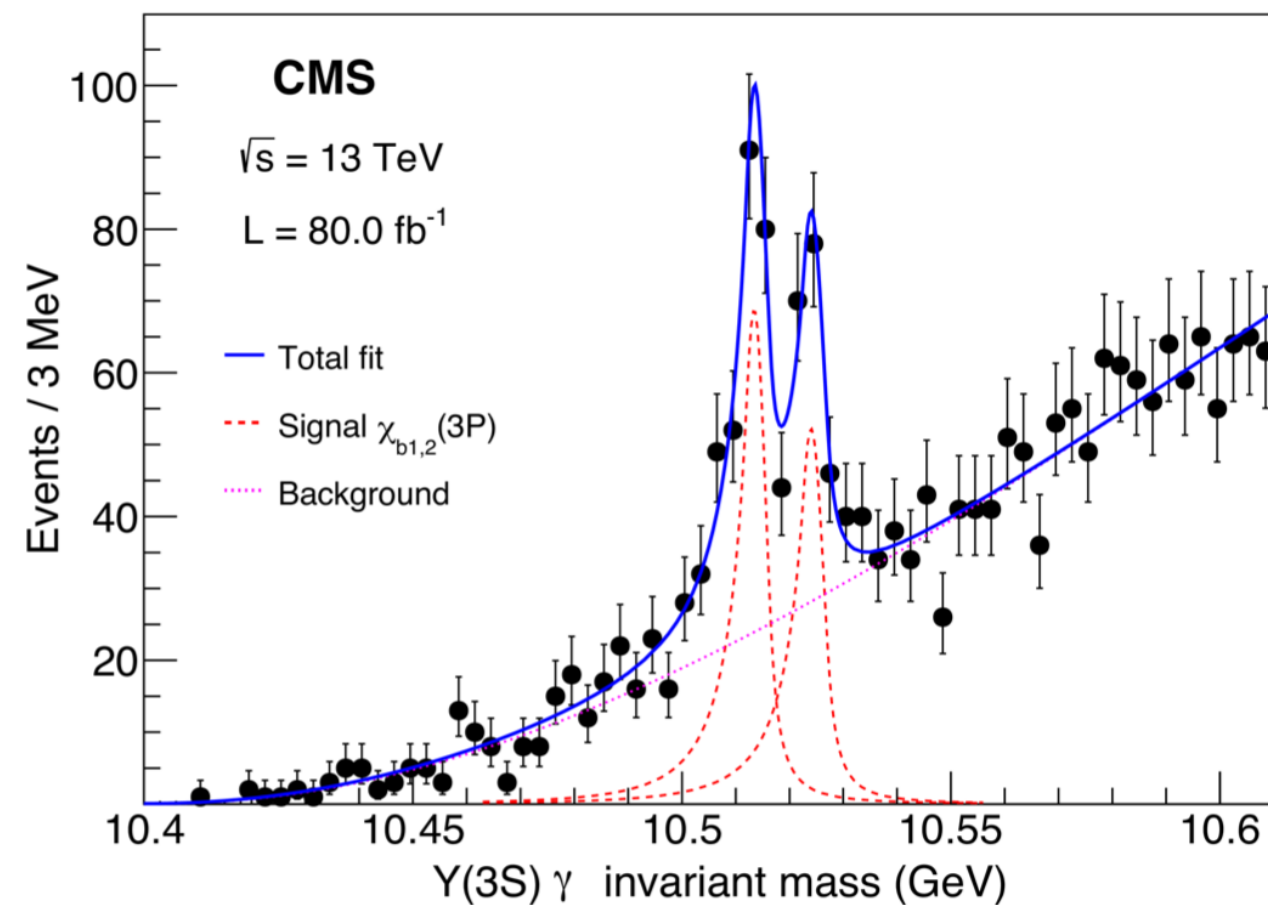
- Most predictions from non-perturbative QCD range from 8 to 18 MeV
- One predicts -2 MeV reflecting the coupling with the open-beauty threshold

The masses of the two states are

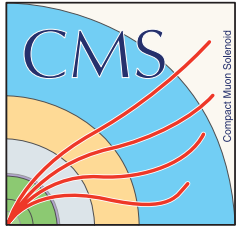
$$M_1 = 10513.42 \pm 0.41(\text{stat.}) \pm 0.18(\text{syst.}) \text{ MeV}$$

$$M_2 = 10524.02 \pm 0.57(\text{stat.}) \pm 0.18(\text{syst.}) \text{ MeV}$$

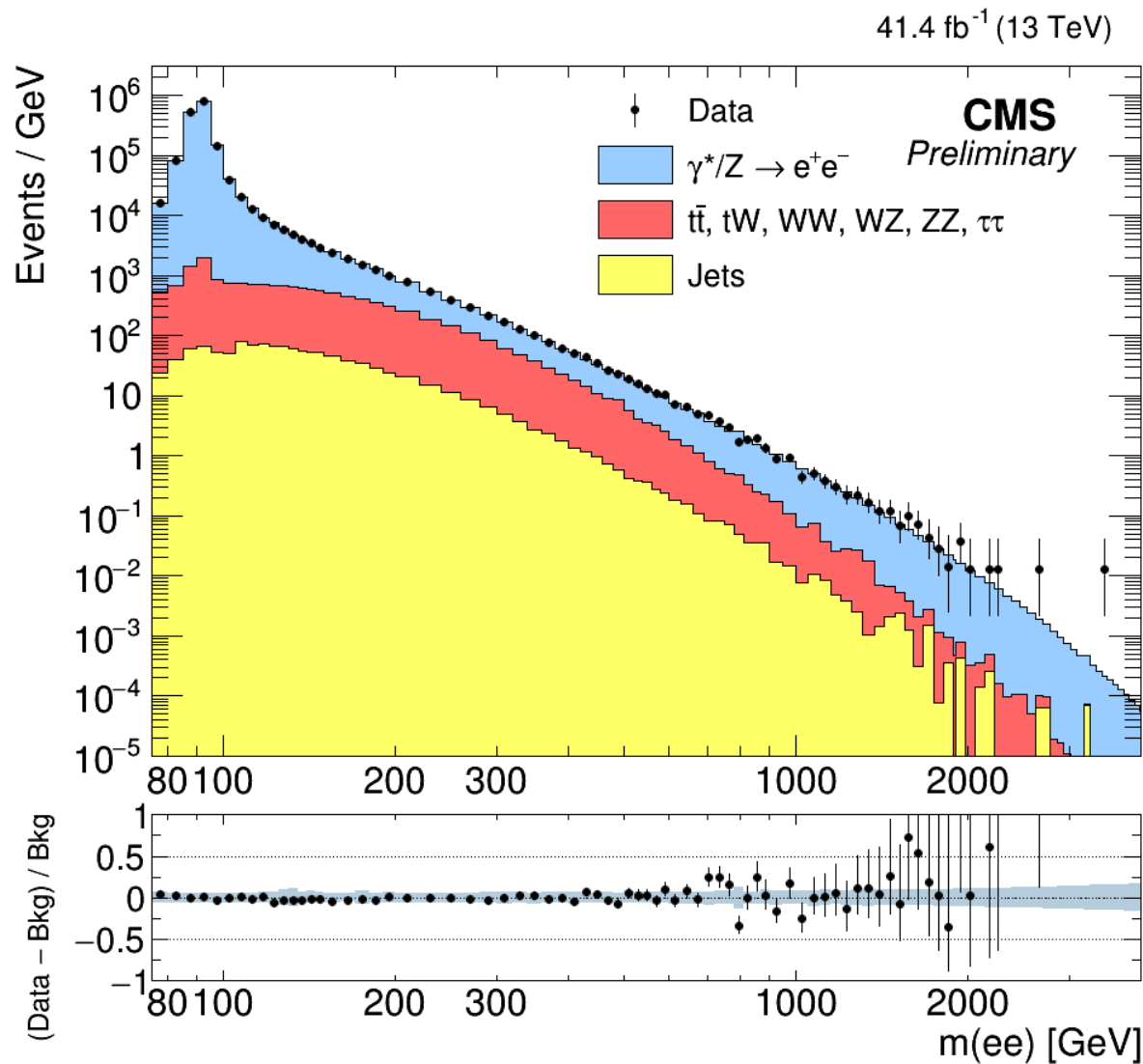
$\chi_b(3P)$ mass resolution 2.2 MeV



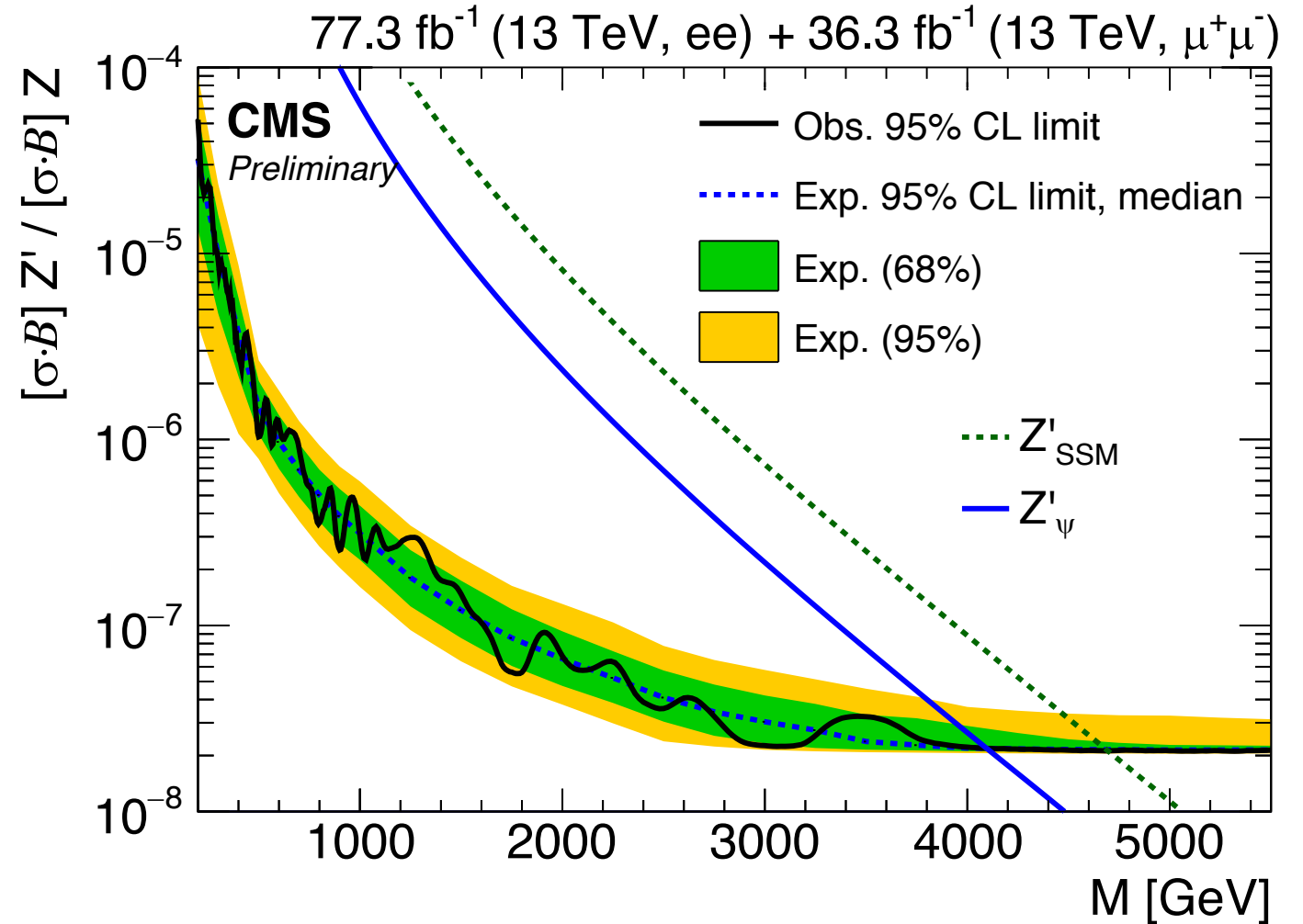
Searches for high-mass di-lepton resonances



First 2017 analysis



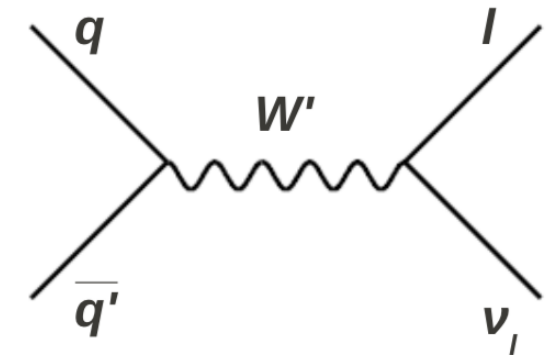
Limits for high mass searches extending beyond 4 TeV



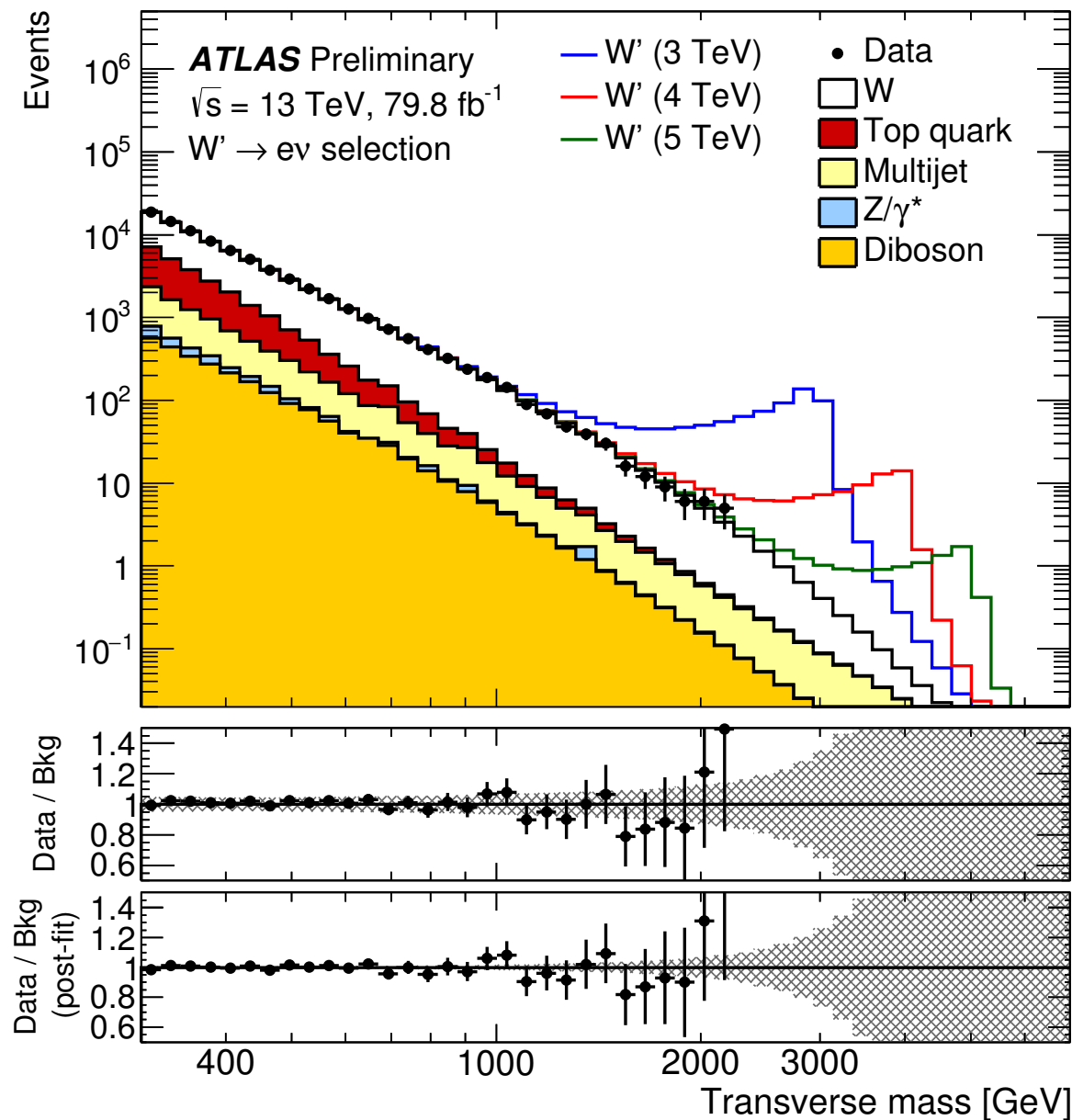
Channel	Model	Obs. limit (TeV)	Exp. limit (TeV)
ee (2017)	Z'_{SSM}	4.10	4.15
	Z'_{ψ}	3.35	3.55
ee (2016 and 2017) + $\mu\mu$ (2016)	Z'_{SSM}	4.7	4.7
	Z'_{ψ}	4.1	4.1

■ search for $W' \rightarrow \ell \nu$ updated with 80 fb^{-1}

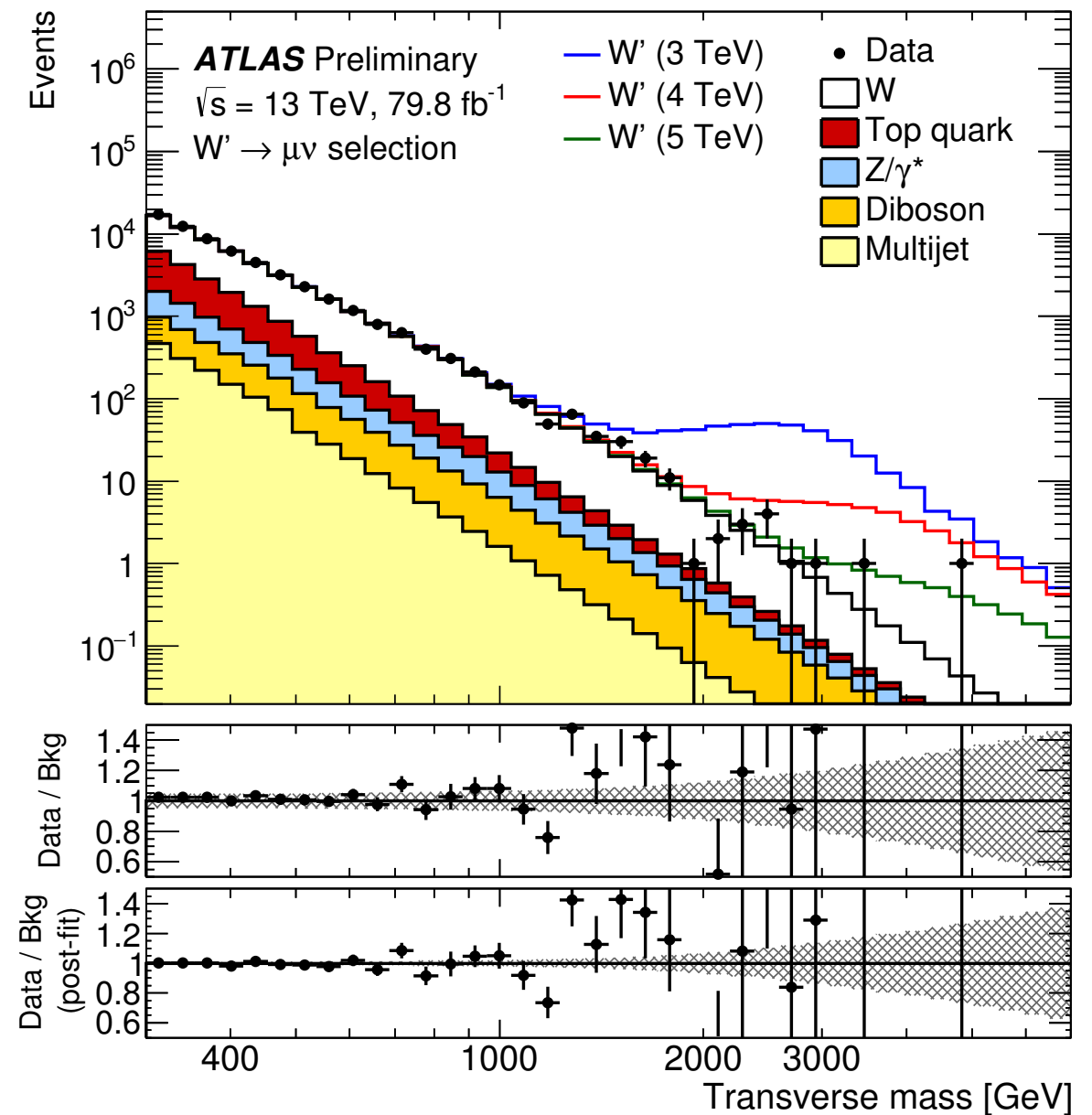
$\Rightarrow W'_{SSM}$ masses below 5.6 TeV are excluded



e channel



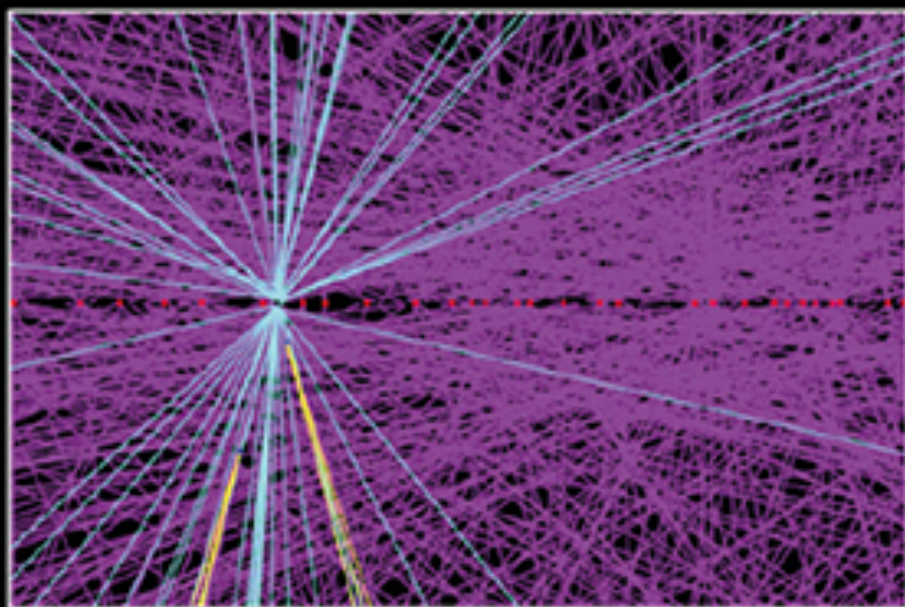
μ channel



- LHCC reports (last week)
 - ▶ <https://indico.cern.ch/event/726320/>
- LHCP conference (ongoing)
 - ▶ <http://lhcp2018.bo.infn.it>
- Tantalising signs of flavour anomalies
- Precise measurements
 - ▶ Multi-boson production
 - ▶ Higgs boson production
 - ▶ CP violation in new processes
 - ▶ New B-hadrons and quarkonia species
- Searches - sadly no discoveries but lots of limits...

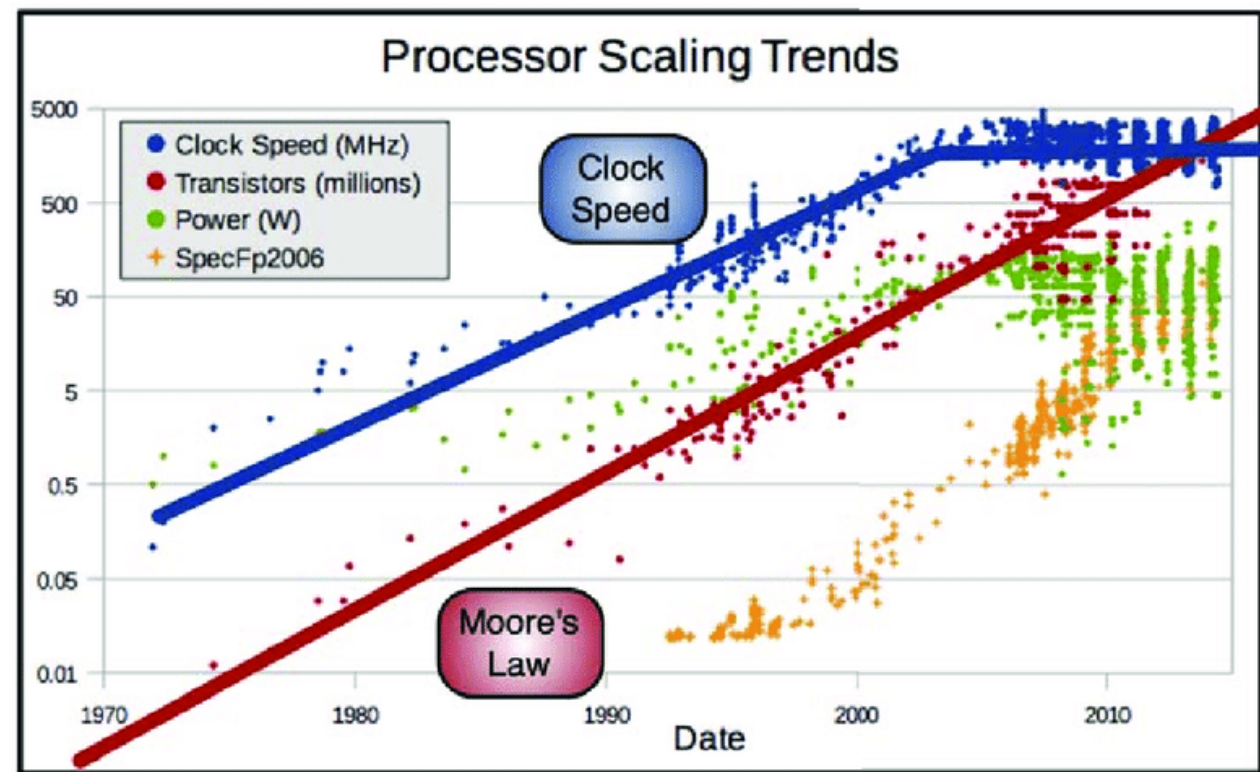
Challenges and opportunities for Software and Computing in LHC Runs 3 and 4

Slides largely inspired by Graeme Stewart's [talk](#) @ Spåtind 2018 conference

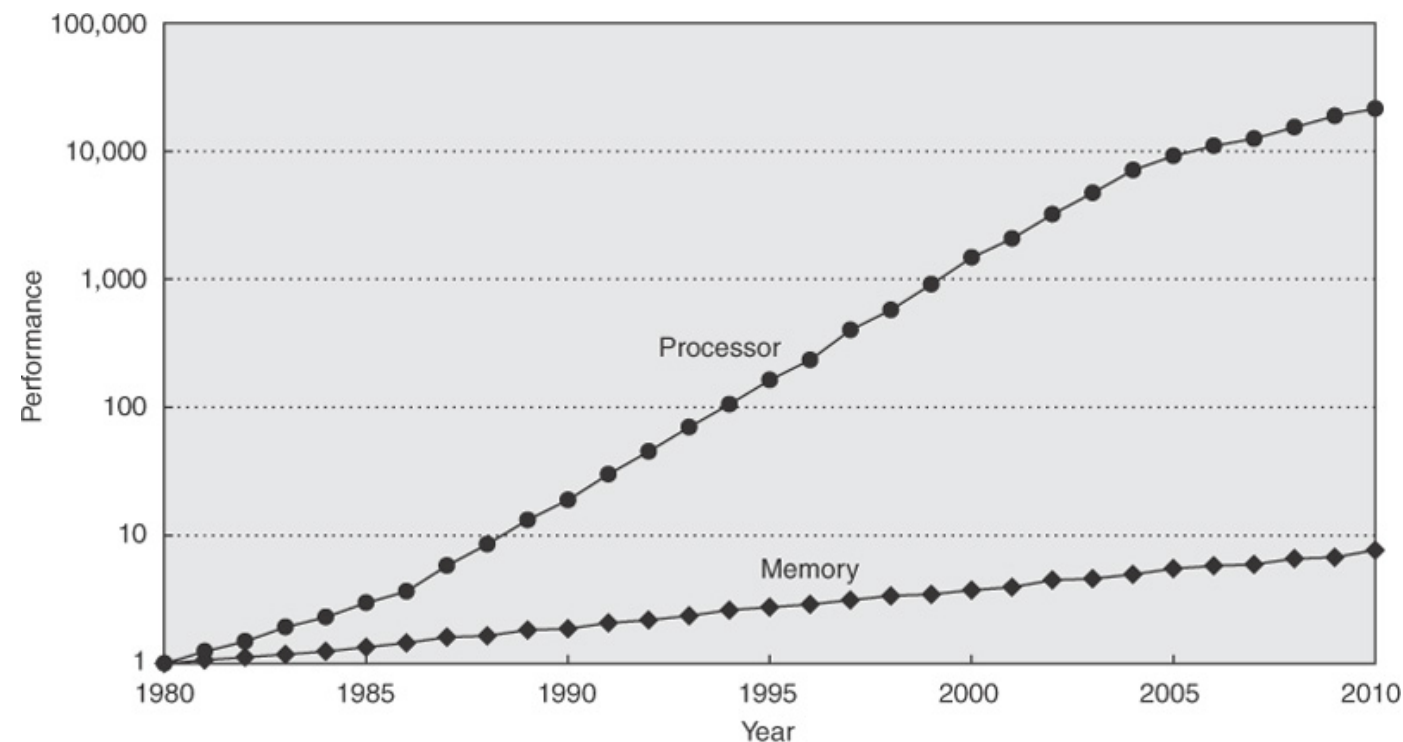


Technology evolution

- CPUs are not getting *faster*, but they are getting *wider*
- To continue to ride the wave of Moore's Law we must make use of *multi-threading* and *vectorisation*
- Co-processors such as GPUs can deliver improved throughput but code must be re-cast to make optimal use of each architecture
- Other issues:
 - ▶ Deeper hierarchy of CPU caches means that cache misses are very costly as data is hauled up through the layers
 - ▶ I/O performance not keeping up with storage capacities
- Network capacities continue to grow impressively



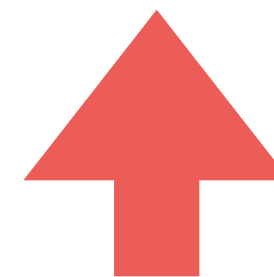
C. Leggett, LBNL



J. Hruska

- Not experimental particle physics, for sure!
- Power consumption
 - ▶ Mobile devices
 - ▶ Internet of things
- Machine learning (= lots of matrix manipulations)
 - ▶ Specialist architectures (neural/tensor processing units) now appearing to support the efficient running of these applications
- Computing is moving to *clouds* as organisations try to reduce their in-house resources and large technology companies offer more and more internet-based consumer services

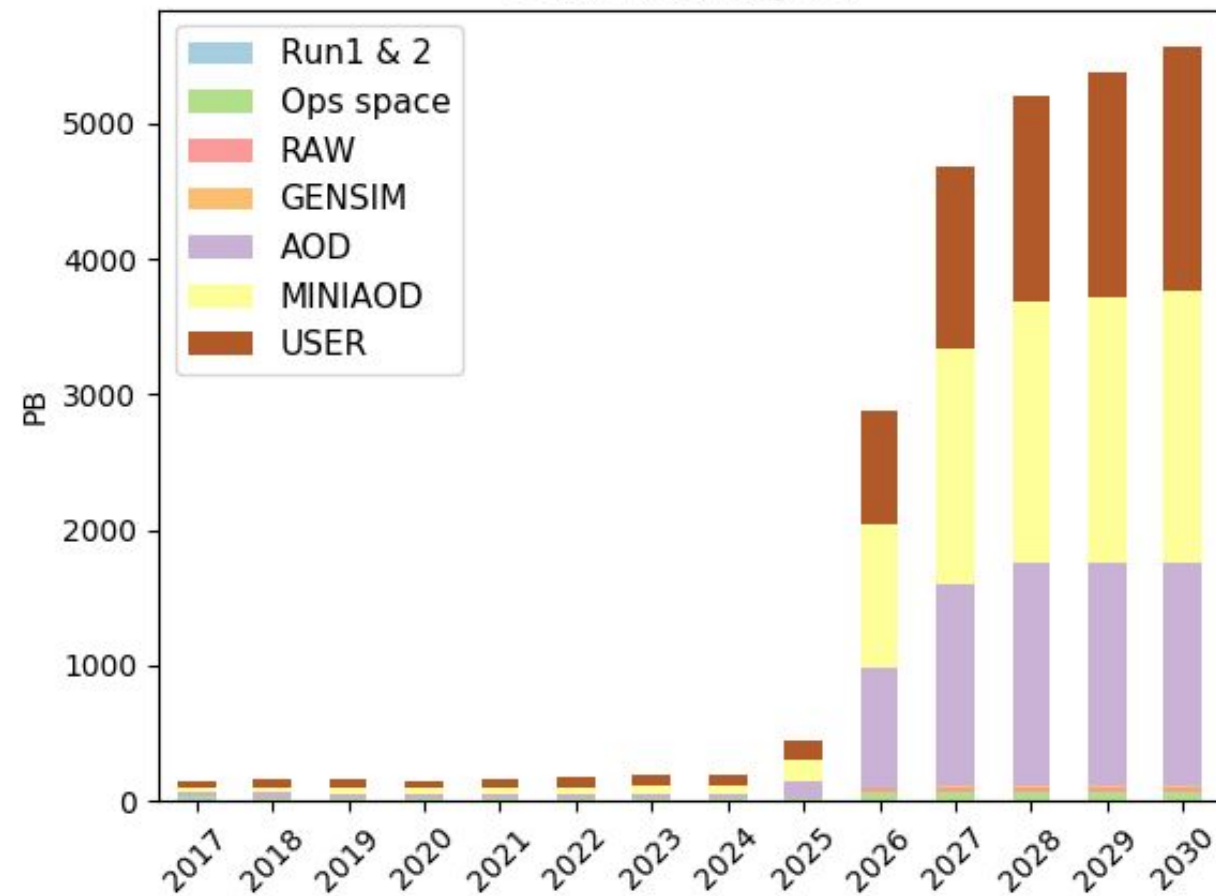
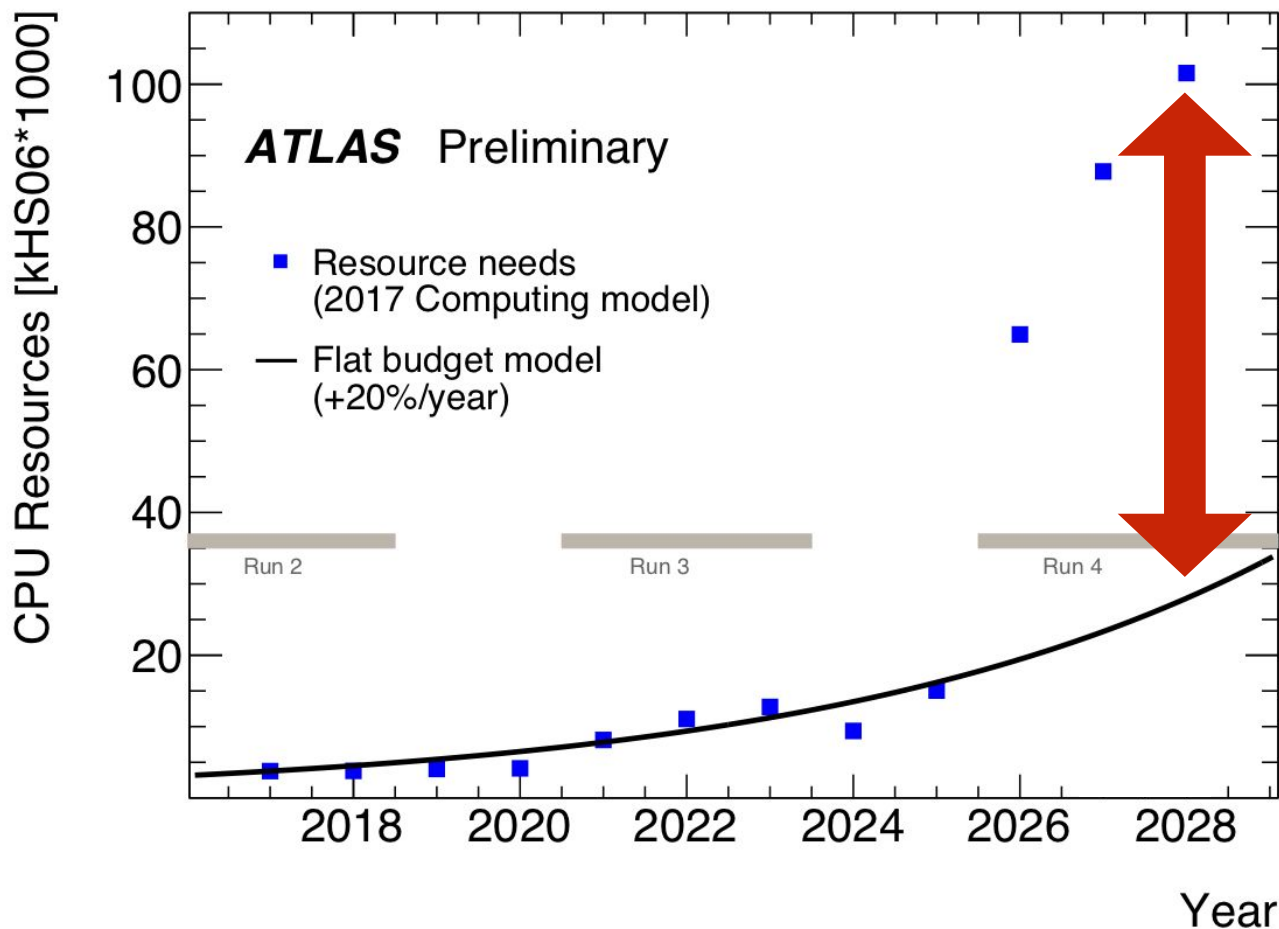
	Run 2	Run 3	Run 4-5 (HL-LHC)
Year	2015-2018	2021-2023	2026++
CoM energy (TeV)	13	14	14
Lumi/Nominal	1.0 (2015-2016) 2.5 (2017-2018)	2.5	5-7
$\int L$ at end of run (fb⁻¹)	150	300	3000



Increasing data volumes, rate and event complexity

CMS

Data on disk by tier



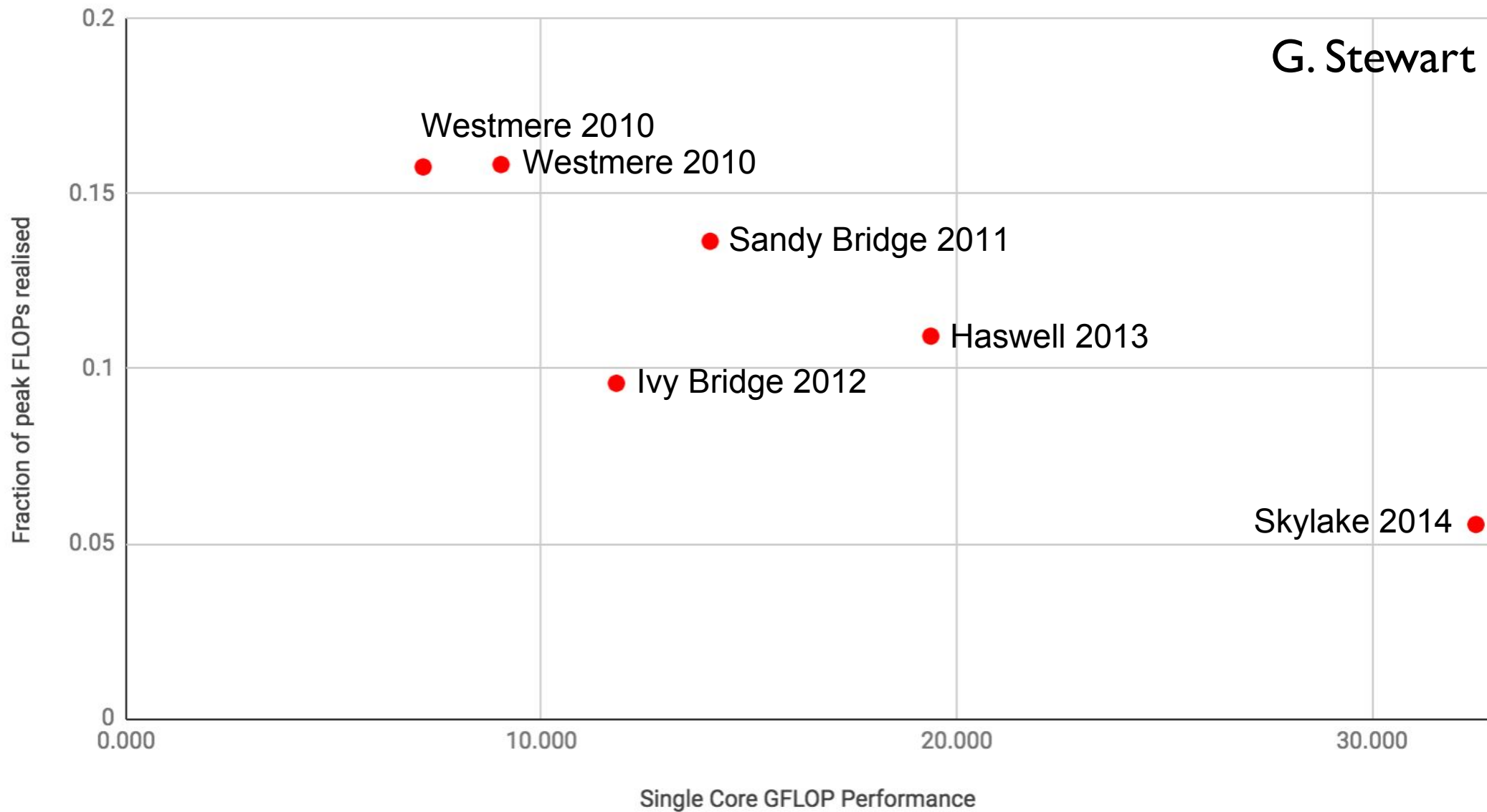
Rest of run 2 and run 3: smart & efficient use of existing model will see us through

Run 4: $\langle \mu \rangle \sim 200$ and much higher rate - need to do things very differently
→ we must be able to make full use of evolving technology to have a hope of keeping up with the HL-LHC

This means that our software has to change radically

Could do better...

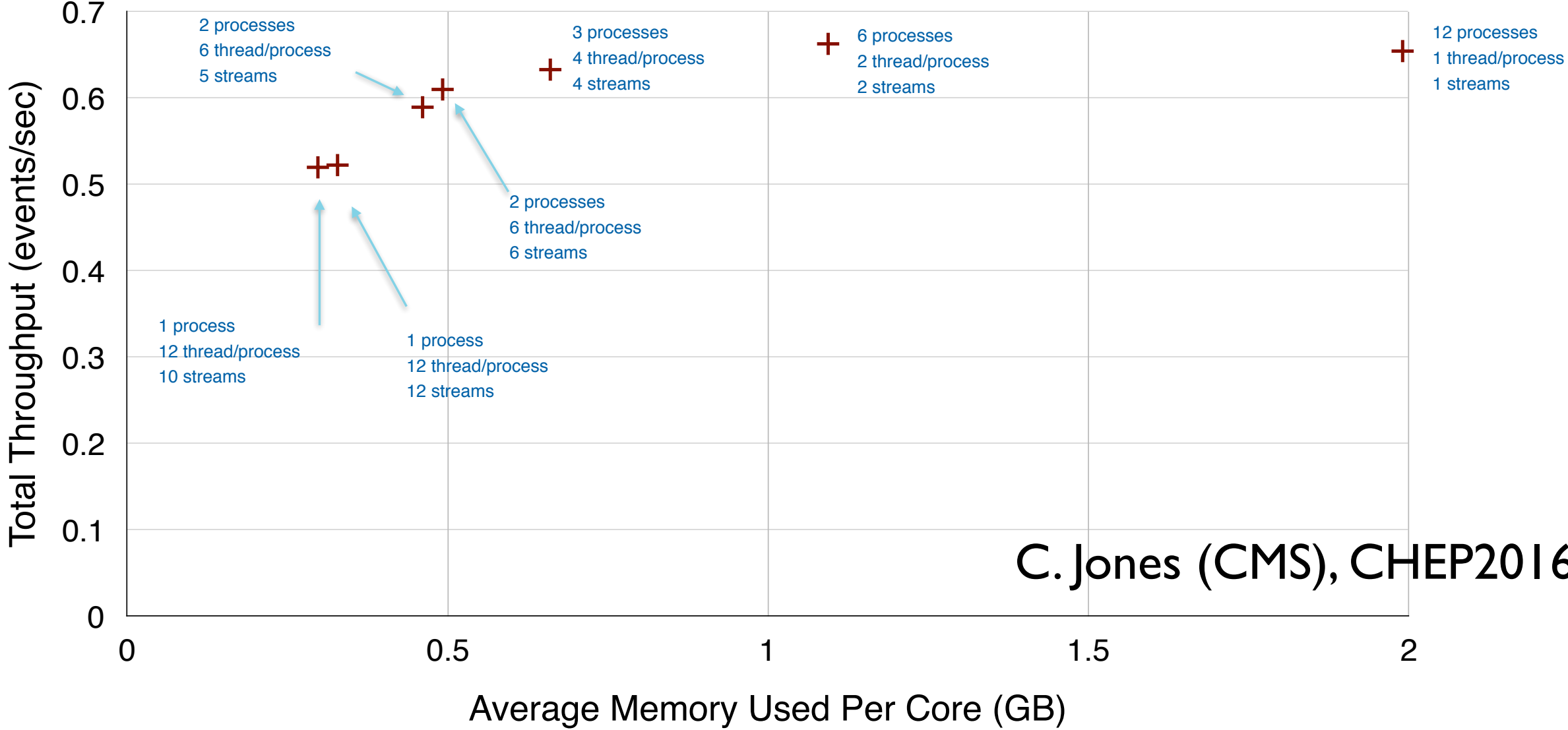
Geant4 Simulation



Wider vector registers that we aren't fully using...
Expensive cache misses due to deeper hierarchies...

- We can't re-write everything
- Making optimal use of concurrency and vectorisation can be frustrating, even for experts and even with abstraction libraries
- The software *frameworks* used by the experiments are our friends in this regard
 - ▶ These provide the basis of the algorithmic processing, persistent/transient layers, services, tools etc
 - ▶ Incorporate as much of the concurrency and vectorisation into the framework and shield those writing algorithmic code from the ugly details
 - ▶ But we still need people to implement the core software - and the migration is still not zero-work for the clients
- This approach has been used in the experiments: CMS is already multi-threaded; ATLAS has a multi-process framework in use (AthenaMP) and plans to be multi-threaded in time for Run-3 (AthenaMT)
- The same approach can be used for dealing with increasing inhomogeneity of resources, e.g. from volunteer computing to grid sites to HPCs to commercial clouds
- Some elements of the frameworks are shared between experiments: further sharing could reduce the workload (see later)

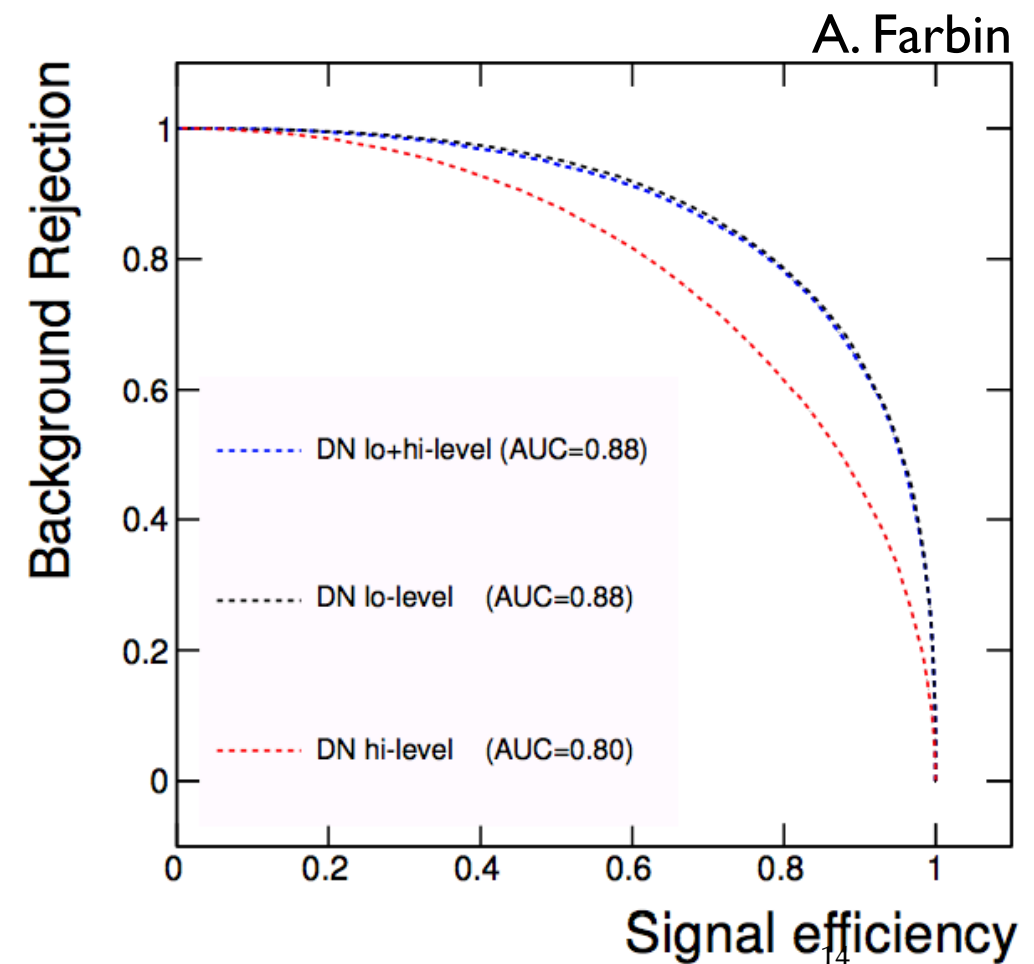
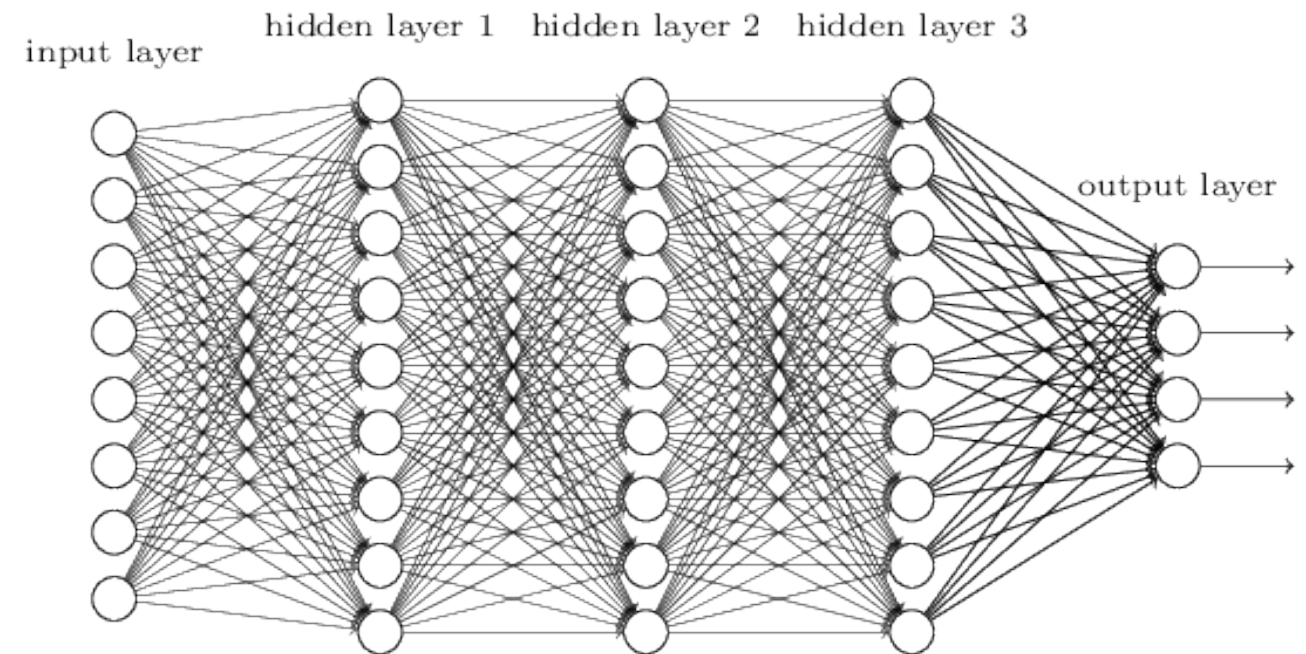
Total Throughput vs Memory for Fully Loaded Machine



C. Jones (CMS), CHEP2016

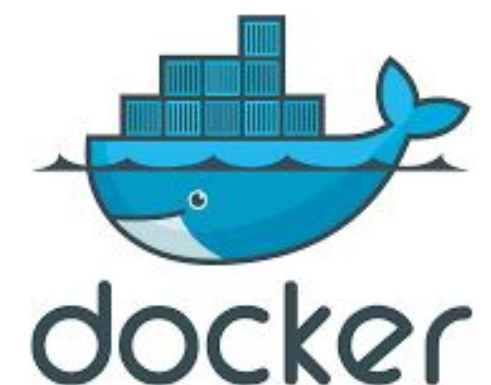
Multithreaded framework allows use of low per-core memory whilst maintaining throughput

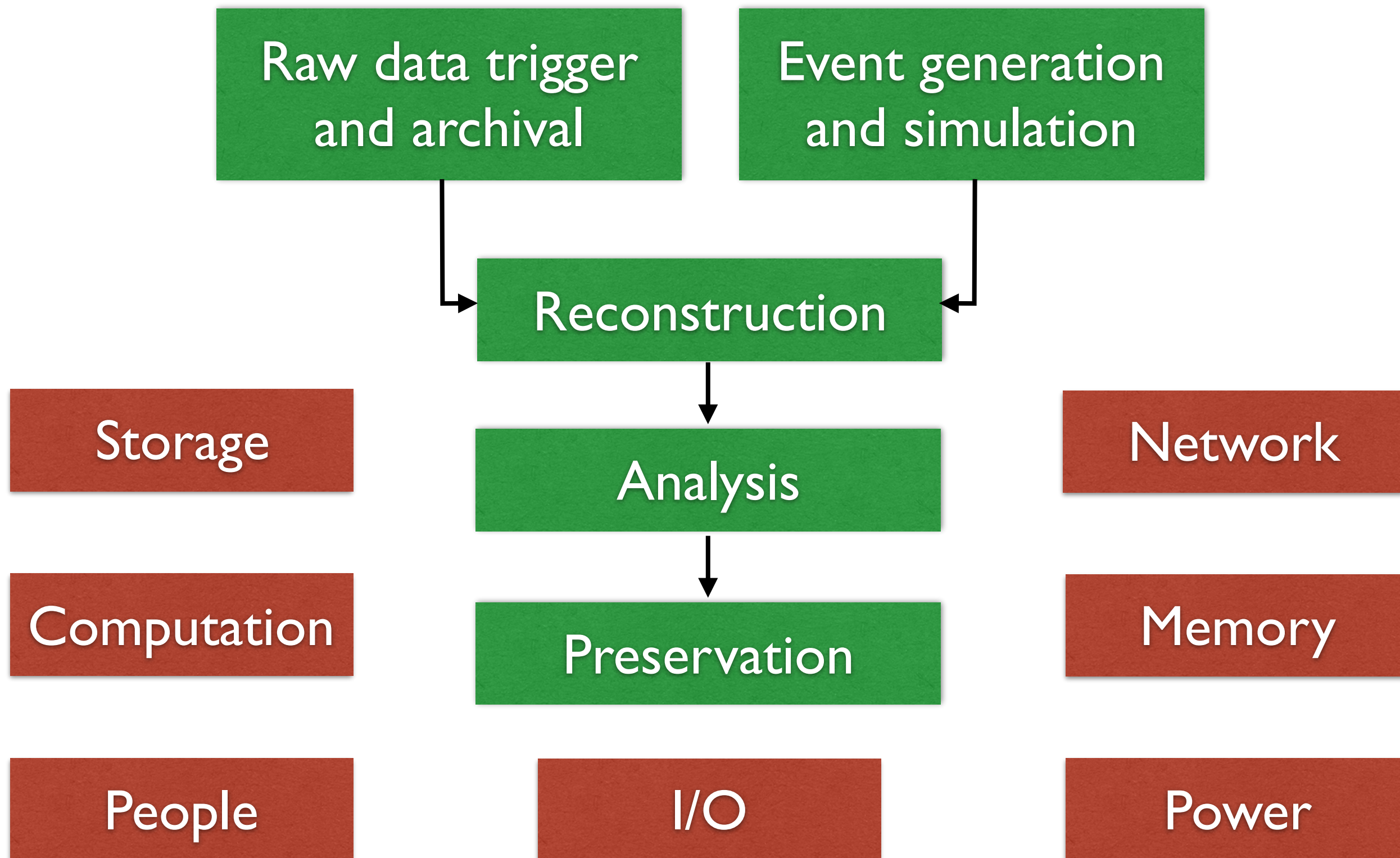
- Long history in HEP: BDTs and shallow neural networks used since the 1980s
 - ▶ Instrumental in discovery of single top quark production and Higgs measurements
 - ▶ We called it “multivariate analysis”
- More powerful computers and bigger training datasets have led to the growth of “deep learning” and an accompanying cluster of high-performance open source tools from outside HEP
- Possibly this has revolutionary potential at all levels of the field
 - ▶ Simulation, reconstruction, physics analysis, automation of shift work, optimisation of computing resources, anomaly detection
- Need good links with academic and commercial experts
- Challenges our current data processing model
- Fortunately, there is a very strong and wide interest in ML across the field



- Storage and computing are overwhelmingly from WLCG resources
 - ▶ This is expected to continue into Run 4, but with other resources in the mix
- Volunteer computing, commercial clouds, HPCs
 - ▶ Need to ensure our software can work seamlessly in these environments
- How to take fullest advantage of major improvements in network capacity?
- Data lakes?
- Strengthen links with other big data sciences especially with regards to sharing network resources
- Storage is a major challenge for HL-LHC
 - ▶ Sheer volume
 - ▶ How to support fast access for analysis and machine learning?
 - ▶ High granularity access for using opportunistic resources...
 - ▶ Technologies: more SSD, less disk? Relative costs of tape?

- Very significant improvements in this regard in the past years
 - ▶ Widespread adoption of Git, CMake, code review via GitHub/Lab, continuous integration techniques
 - ▶ Software is more portable than in the past
 - CVMFS
 - Slimmed-down builds for laptop analysis
 - Container-based analysis
- Debugging and optimisation is still very tough: complicated frameworks often don't play nicely with standard tools
 - ▶ `std::cout << "Got here 79.5" << std::endl;`

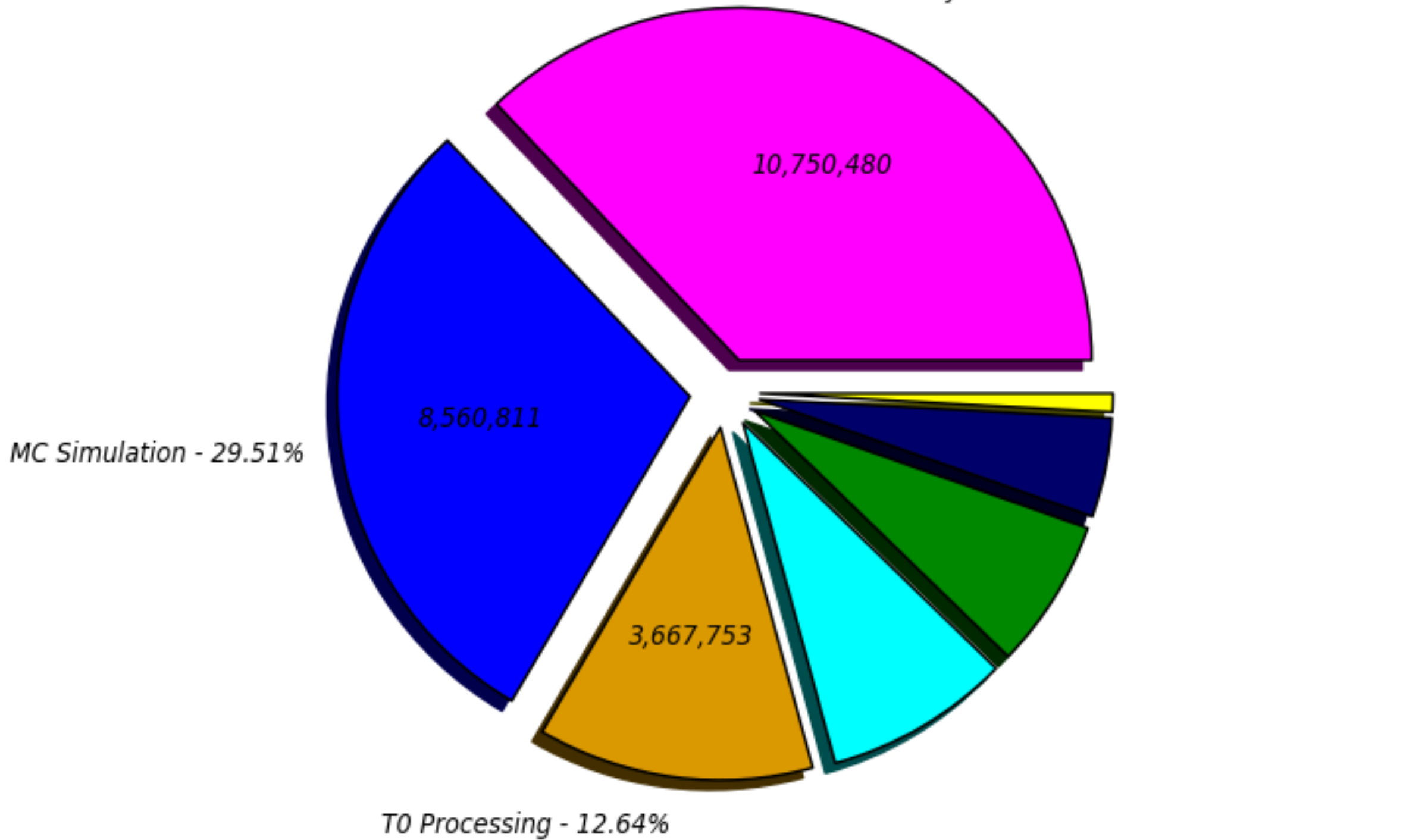




We should aim to minimise the limitations that computing and software impose on our ability to do physics research

Completed jobs (Sum: 29,007,372)

Analysis - 37.06%



Analysis - 37.06% (10,750,480)
Others - 8.53% (2,473,403)
Data Processing - 0.84% (244,936)

MC Simulation - 29.51% (8,560,811)
Group Production - 6.87% (1,992,469)

T0 Processing - 12.64% (3,667,753)
MC Reconstruction - 4.54% (1,317,520)

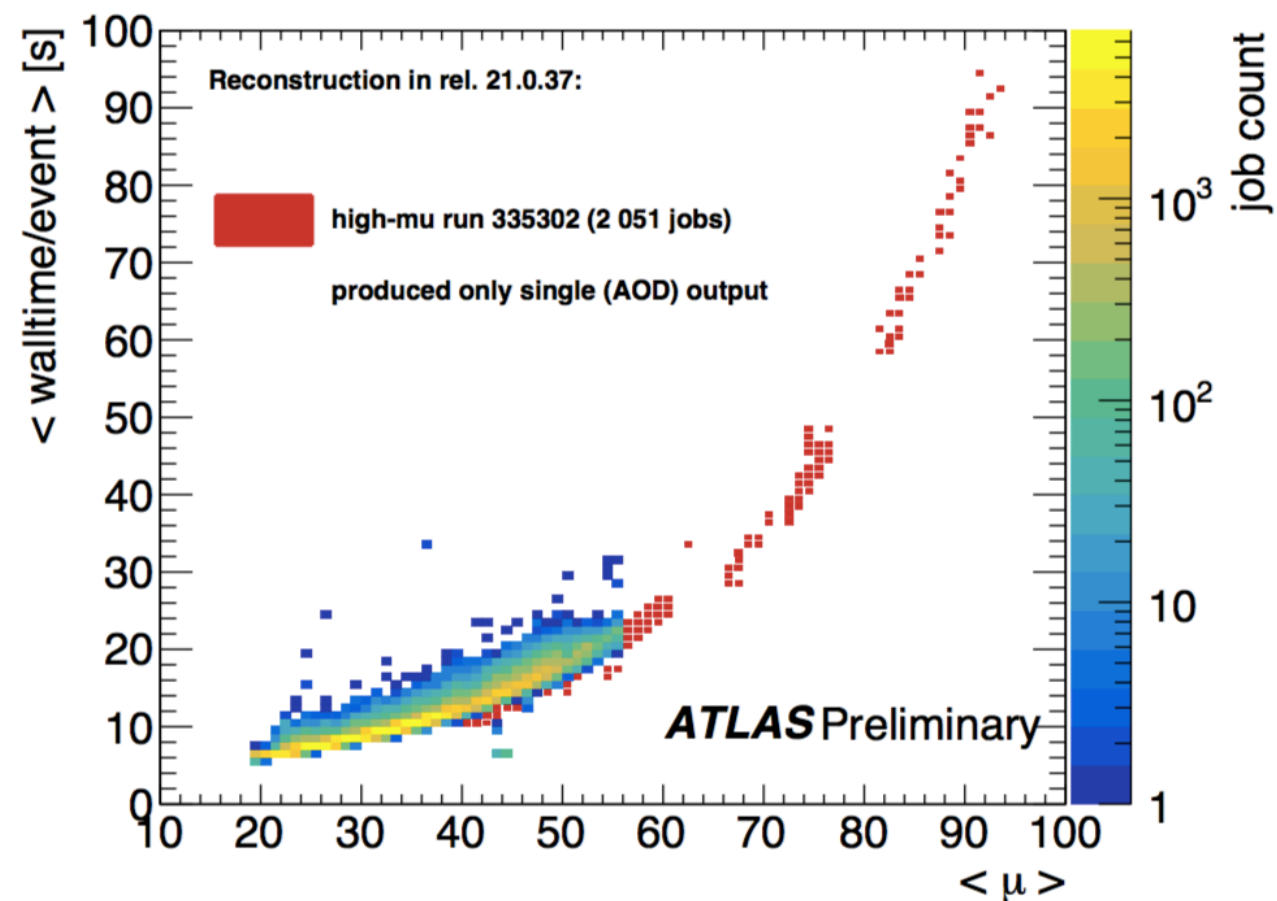
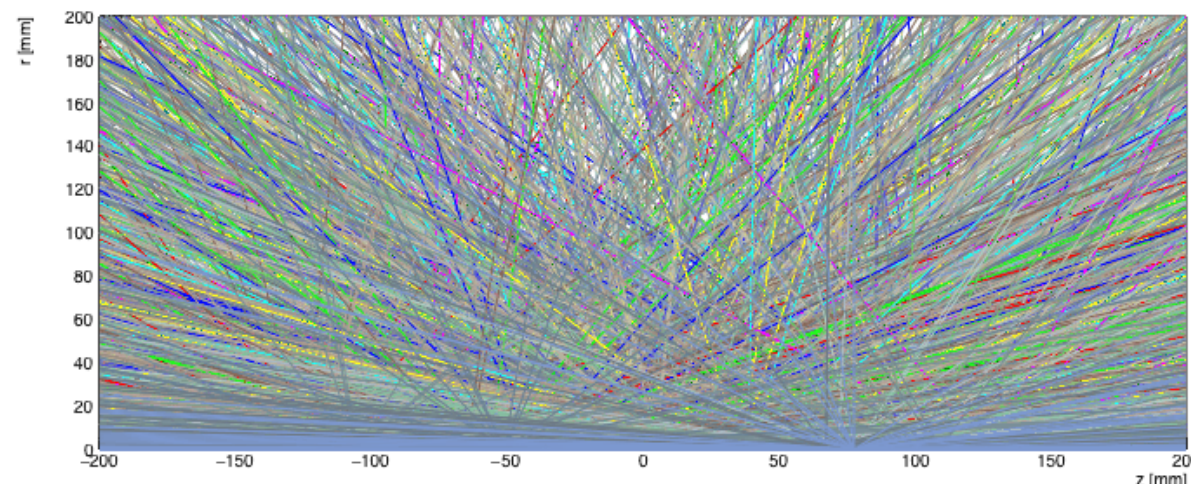
- Event generation begins the data processing chain with a physics simulation of the proton-proton collision, creation of initial states and evolution into final states that interact with the detector
 - ▶ As our knowledge of the Standard Model improves and more precise measurements are needed, we require higher-precision generation
 - ▶ Leading order has modest CPU requirements, next-to-leading is less trivial, but the HL-LHC will widely require NNLO: serious computing requirement
- Generators are written and maintained in the theory community, and maintenance of common software (e.g. HepMC, Rivet, LHAPDF) needs to be maintained
 - ▶ Some widely-used generators are not thread-safe
- Side point: event generation is particularly suited to closed HPCs since it has no input and small output

- This is our biggest consumer of CPU and it will only get bigger
- We do know how to speed it up already
 - ▶ More use of parameterisation
 - ▶ More use of partial simulation (e.g. only simulating regions around particles of interest)
 - ▶ Main challenge is validation
- Improved physics models
- Adapting to new computing architectures
- Advances in geometry modelling
- Machine learning?
 - ▶ Generative-adversarial systems?
 - ▶ Validation will be *tough*...

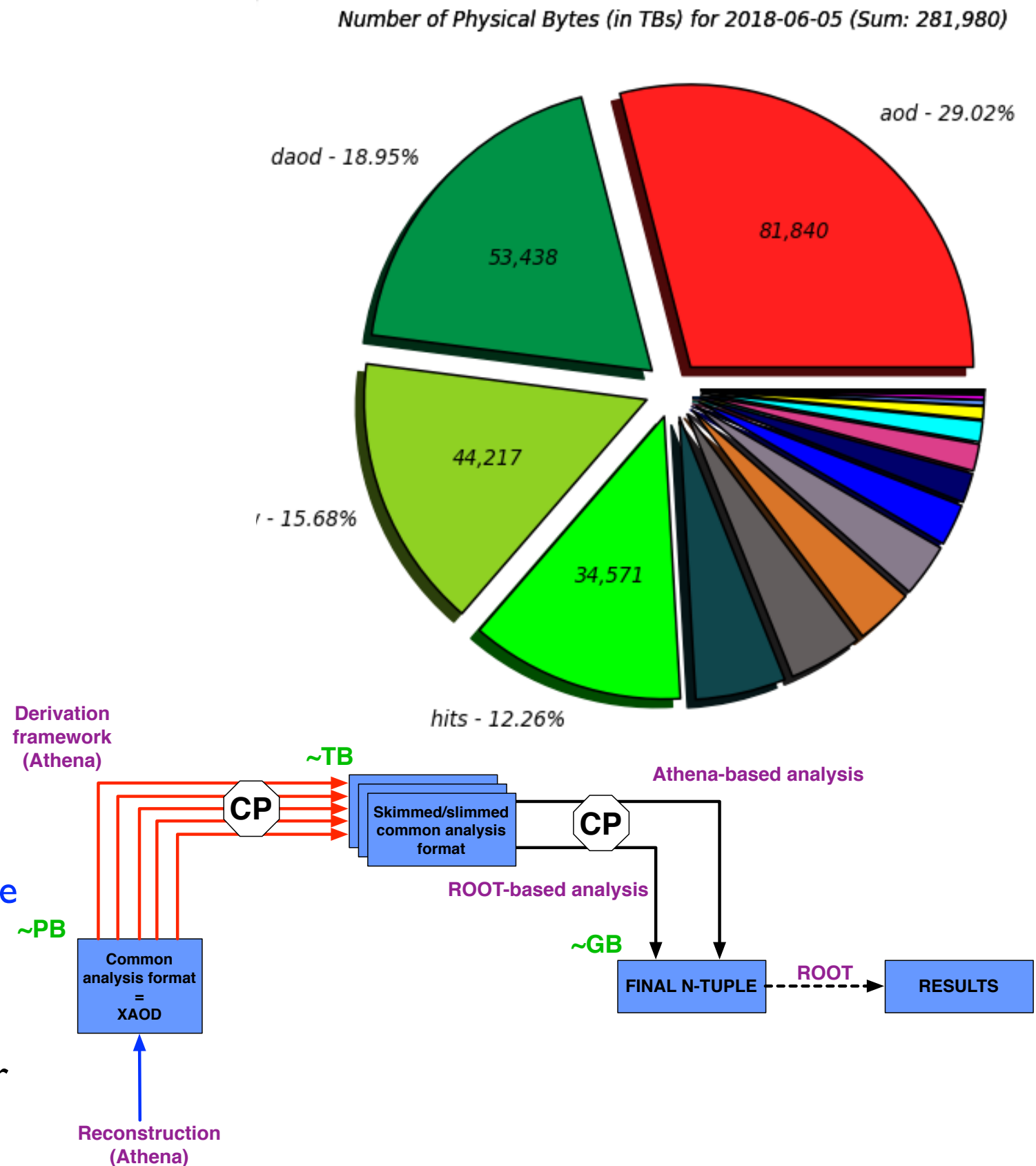


- Reconstruction (especially tracking) is particularly vulnerable to high pile-up and high track density
 - ▶ Especially at the clustering/pattern recognition step
 - ▶ Not clear our current physics performance can be maintained at high $\langle \mu \rangle$, especially at low momentum, with current algorithms
- This is a key area for use of concurrency and vectorisation
- Maybe machine learning can help?
 - ▶ [Kaggle Challenge](#)
- Beautiful presentation by Andi Salzburger @ Spåtind 2018 describing the challenges in detail

200 p-p collisions
HL-LHC conditions



- How to enable analysts to do their work efficiently?
- Tensions
 - ▶ Flexibility vs resources vs uniformity vs imagination vs exceptions
 - ▶ Central processing vs user processing
 - ▶ Local analysis vs distributed analysis vs cloud analysis
 - ▶ Many formats vs few formats
 - ▶ Python vs C++
- How to account for changing calibrations within a restricted resources envelope?
- Experiments' analysis models differ widely
 - ▶ No single correct answer: requires continual review and willingness to change
- How to preserve physics data for the future (massive topic by itself...)
- Will we ever do our analysis by means other than looping over TB-sized ROOT files?



- Conditions data access (opportunities for joint projects)
- Security
- Visualisation
- Analytics (yes, this is useful for physicists as well...)
- I/O and layout of data in memory; compression

- Not controversial to say that most experiments have a desperate shortage of people willing and able to work on software and computing
 - ▶ This comes at a time when we can't rely on technology improvements to keep us afloat
- We need to support
 - ▶ People who eventually plan to go into industry → need to stay relevant and provide training in modern technologies that are transferrable to the commercial or public sectors
 - ▶ People who want long-term careers in HEP → need to recognise SW&C work as equal to detector and physics analysis work
 - As things become more complicated we need physics leaders with strong interests in SW&C
- We need to improve our citation and publication record
- We must invest in training our community at different levels from basic analysis to advanced software engineering
- Collaboration with those from other academic fields and industry is important in this regard

A Roadmap for HEP Software and Computing R&D for the 2020s: <https://arxiv.org/abs/1712.06982>



Advancing from here

- Community White Paper process has been a success
 - Engaged more than 250 people and produced more than 300 pages of detailed description in many areas
- Summary roadmap lays out a path forward and identifies the main areas we need to invest in for the future for our **software upgrade**
 - Supporting the HL-LHC Computing TDRs and NSF S2I2 strategic plan
 - You can [still sign](#) :-)
- HEP Software Foundation has proved its worth in delivering this CWP Roadmap
 - Achieving a *useful* community consensus is not an easy process
 - Sign up to [our forum](#) to keep in touch and get involved (hep-sf-forum@googlegroups.com)
- We now need to marshal the R&D efforts in the community, refocusing our current effort and helping to attract new investment in critical areas
 - The challenges are formidable, working together will be the most efficacious way to succeed
 - HSF will play a vital role in **spreading knowledge** of new initiatives, **encouraging collaboration** and **monitoring progress**
 - Next [HSF workshop](#) in March, shared with WLCG, should start to put our ideas into practice:
 - C++ Concurrency, Workload Management and Frameworks, Facilities Evolution, Analysis Facilities, Training, ...